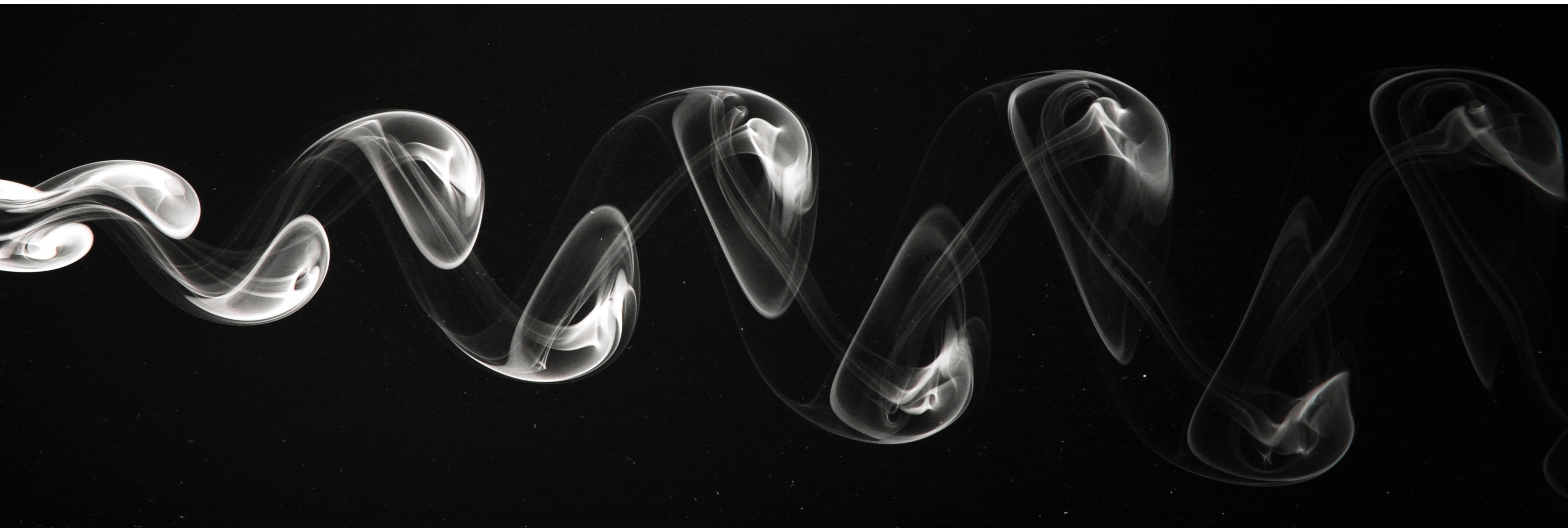
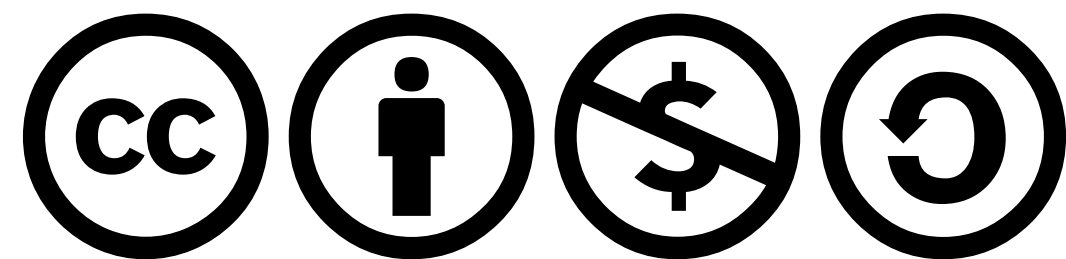


# Odor Movement 101



Jürgen Wagner, Wikimedia

**Lindsay D. Waldrop, Ph.D.**  
Schmid College of Science and Technology  
Chapman University



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Contact:  
[waldrop@chapman.edu](mailto:waldrop@chapman.edu)  
<https://waldroplab.com>

# As we begin...

- I am not a professional dog handler/trainer.
- I can't (and won't) tell you how to work your dog.
- I am an amateur dog handler in NACSW Nosework™.
- I am an expert in biological fluid dynamics.
- I am here because I am funded by your tax dollars!  
(Office of Naval Research)
- Together, I hope we can come up with some strategies for helping your working team find odor sources!

Download these slides!



# Goals of this seminar

- Describe the physical process of odor-plume formation.
- Describe how odor is released from a source.
- Explain why, how, and where air moves to transport odor.
- Describe the three principles of qualitative flow visualization of odor plumes.
- Discuss how to improve training and search success based on fluid flow.

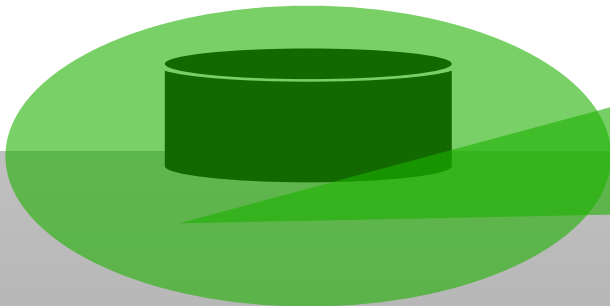
# Anatomy of an odor plume

Planar laser-induced fluorescence

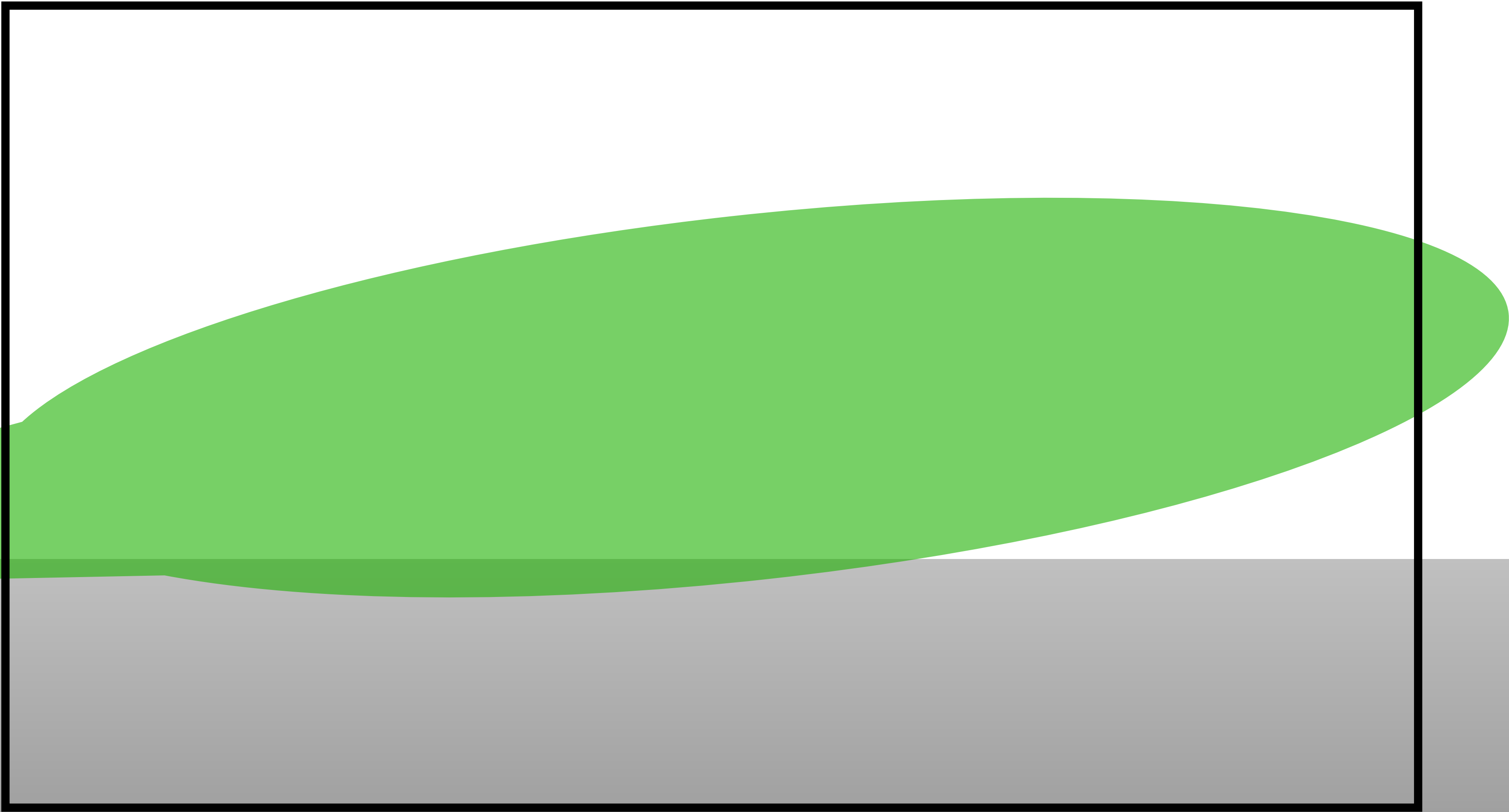
2. Air movement



Source



1. Odor release



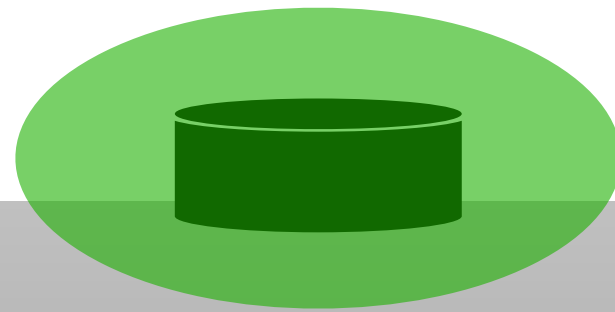
# Anatomy of an odor plume

Planar laser-induced fluorescence

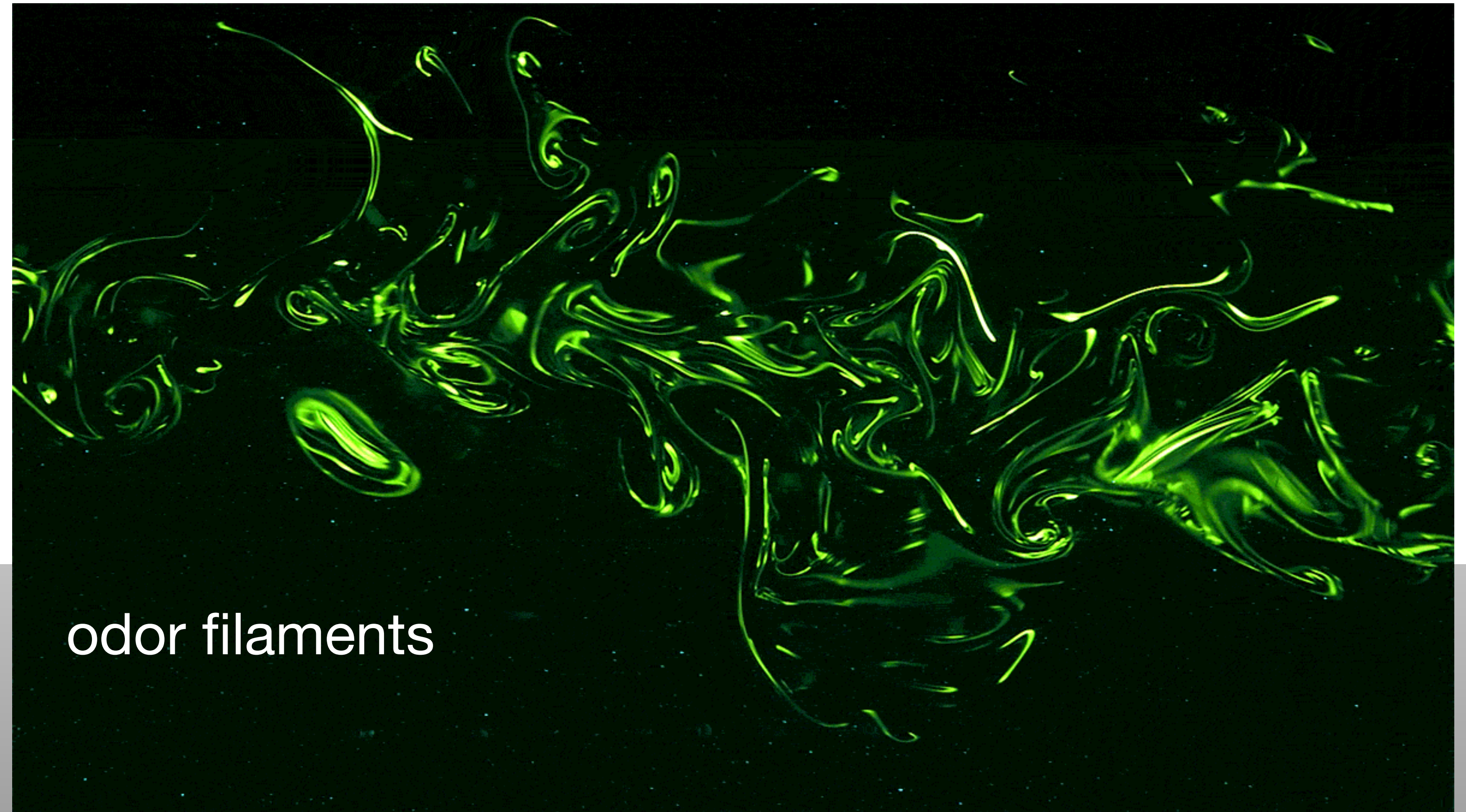
## 2. Air movement



Source

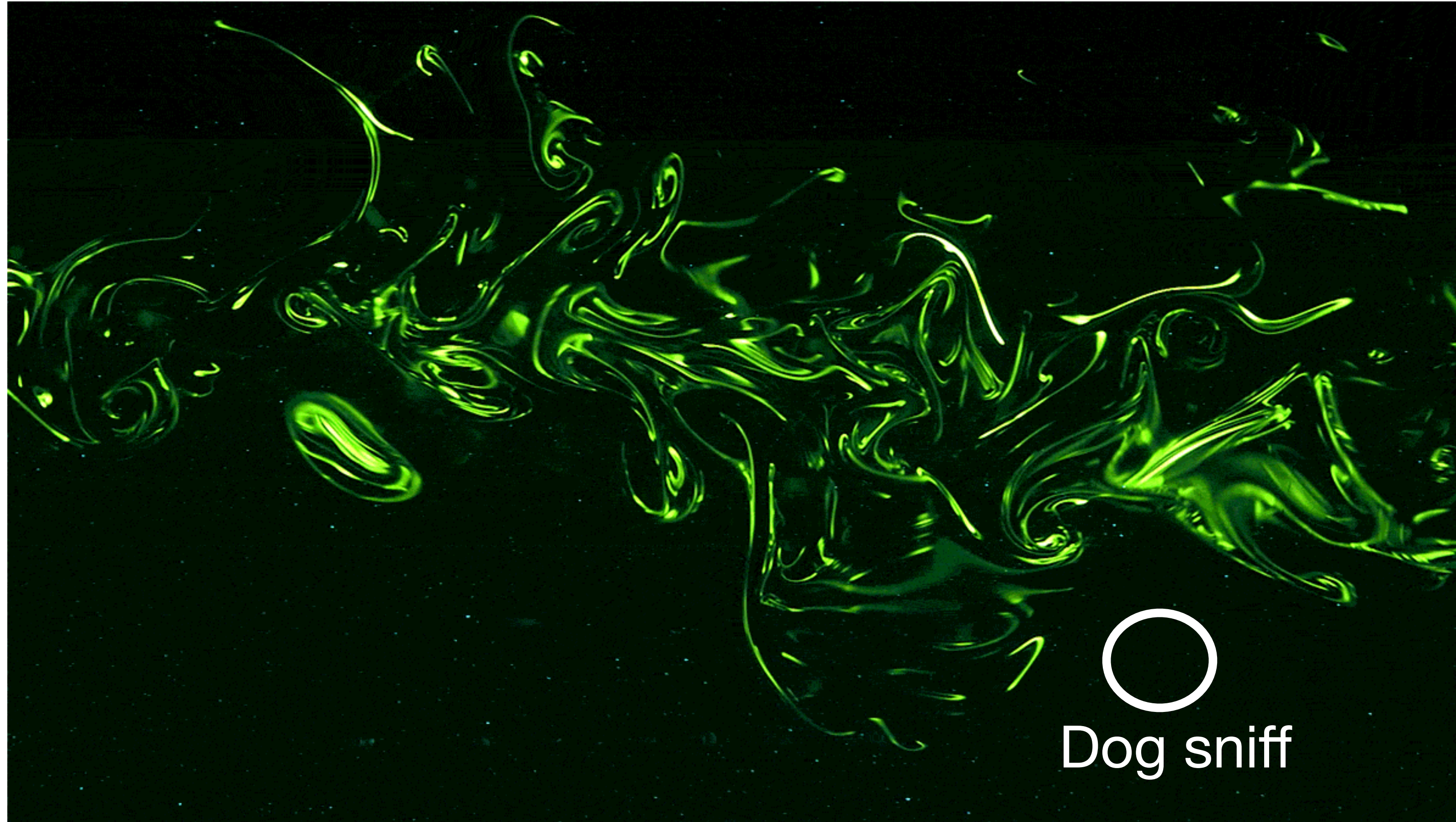


## 1. Odor release



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Colorado, Boulder

# Anatomy of an odor plume



- Odor release and air movement create ***odor filaments***
- Arrangement and locations of odor filaments vary based on conditions
- Dogs search ***discontinuous signals*** within a plume

Knowing the ***structure*** of an odor plume is important for understanding how dogs search it!

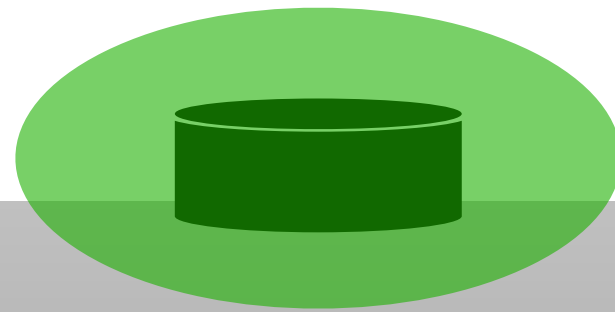
# Anatomy of an odor plume

Planar laser-induced fluorescence

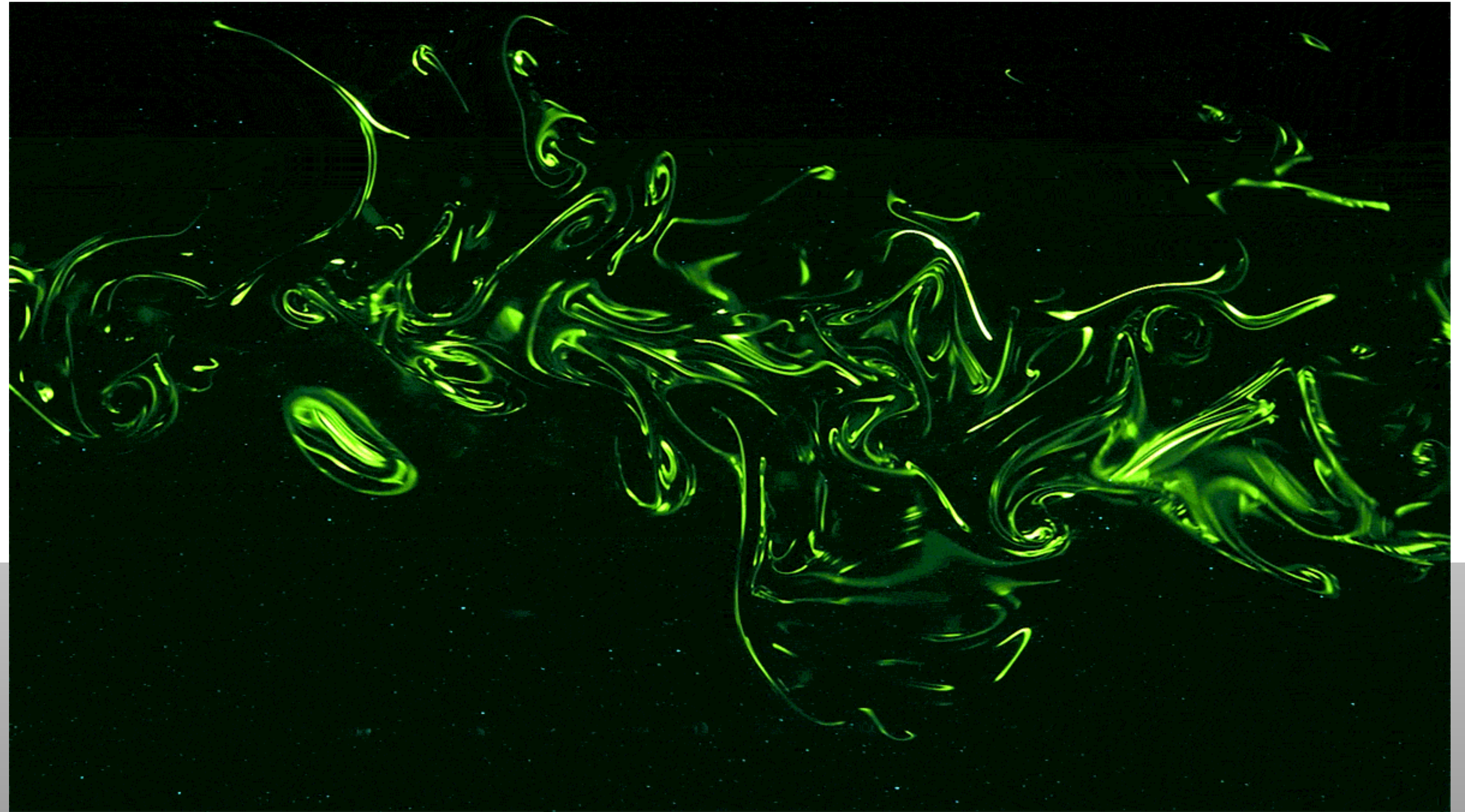
## 2. Air movement



Source



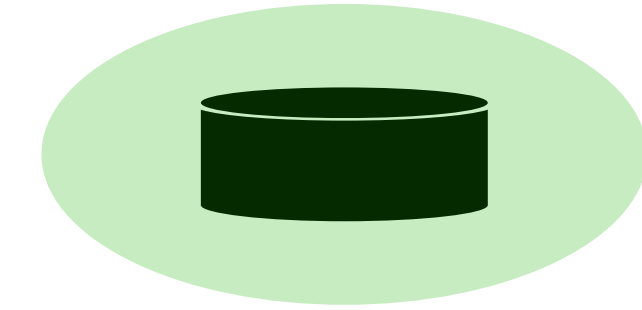
## 1. Odor release



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Colorado, Boulder

# 1. How odor enters the air

Odor release from a source is dependent on several features:



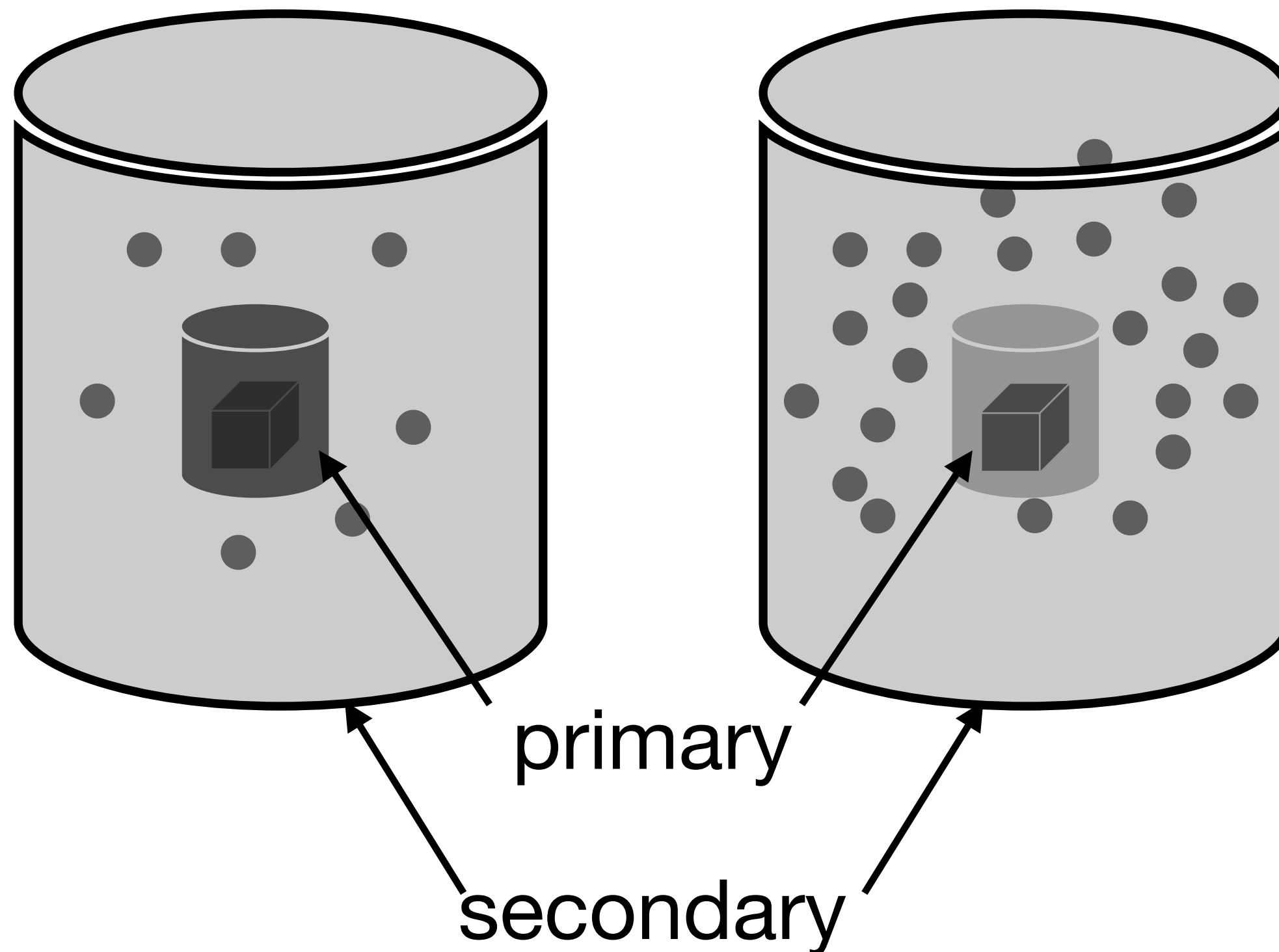
- Chemical properties of the material
  - ➡ Vapor pressure
  - ➡ Diffusion coefficient
- Properties of the training aid
  - ➡ Surface area of the material
  - ➡ Containment of the material

More info: [Sloan et al. 2025 Frontiers](#)

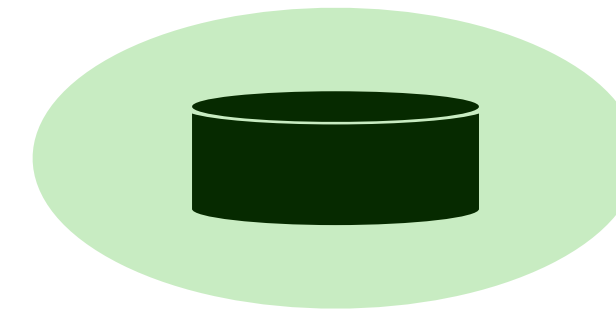
# 1. How odor enters the air

## Containment

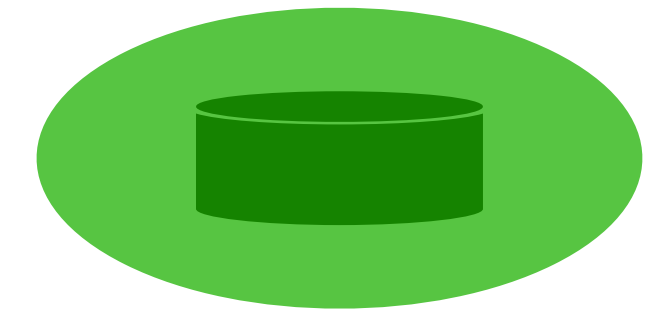
Permeability



Low  
permeability



High  
permeability



more mass in same  
volume = higher  
concentration

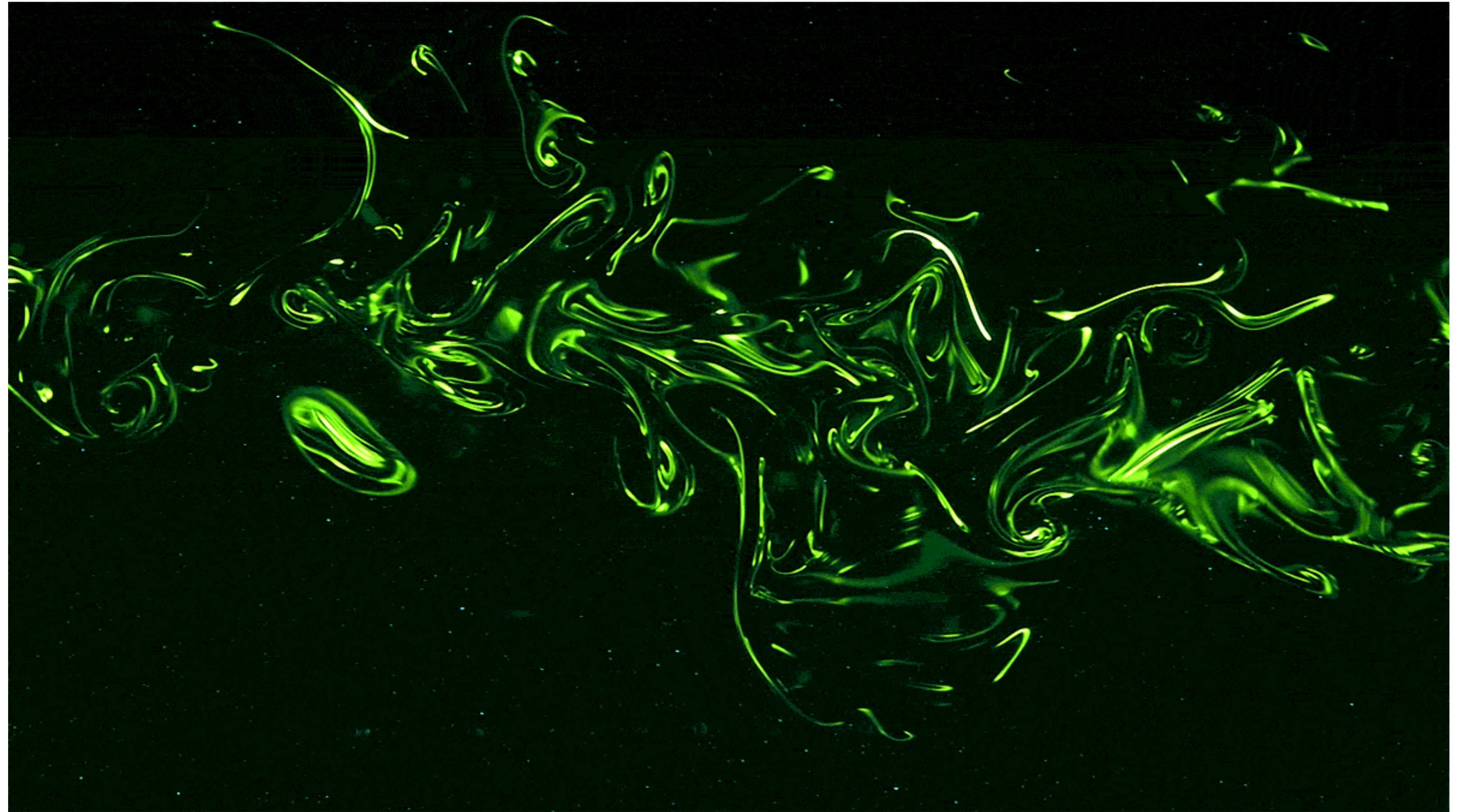
Odor release depends on the  
*permeability* of the materials'  
containment and concealment.

# 2. Air Movement

***Why* does air move?**

***How* does air move?**

***Where* does air move?**



Brian Gill, Univ. of  
Colorado, Boulder

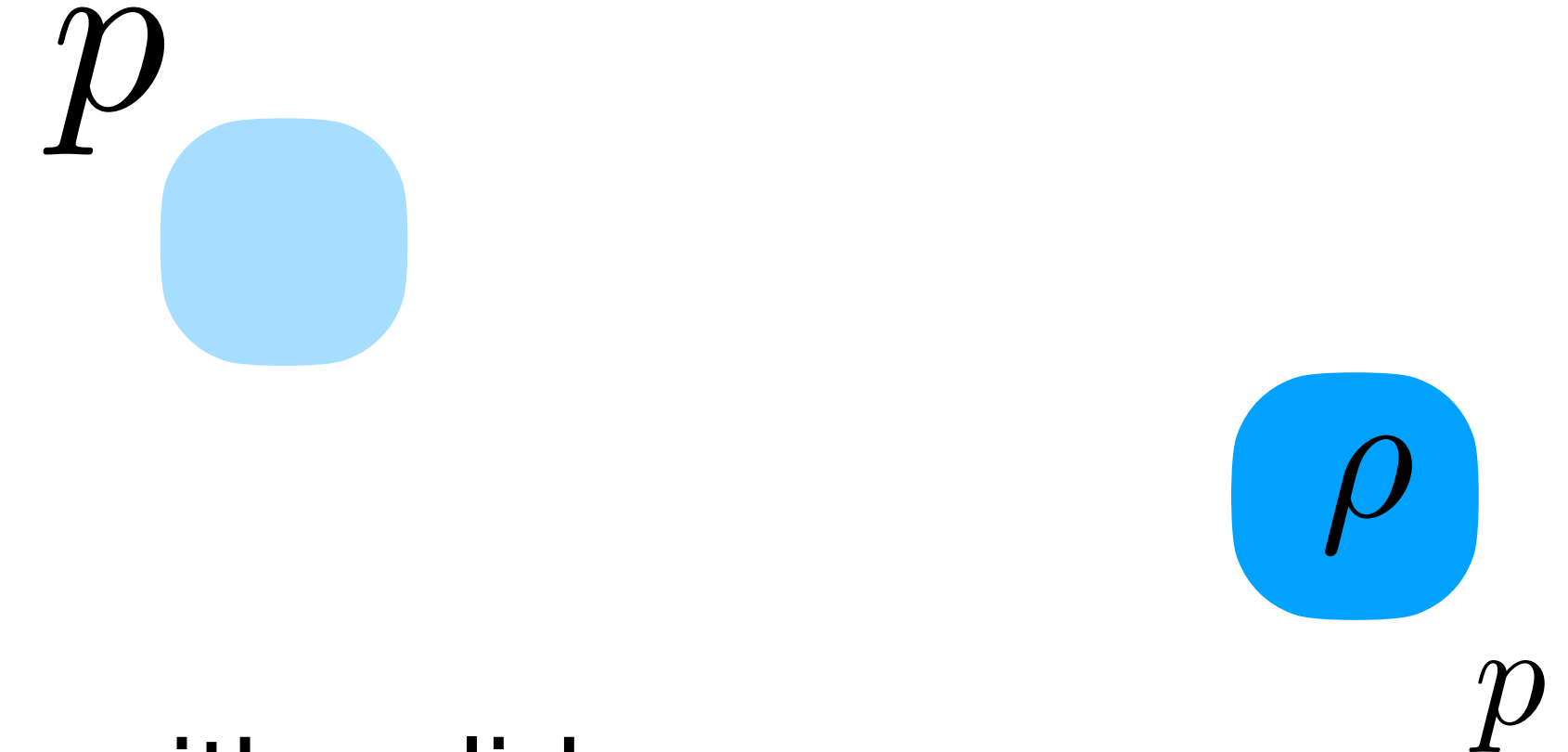
# Why does air move?

- Movement of fluids is dictated by the same rules as solids: air moves in response to applied forces.

Movement of solid object

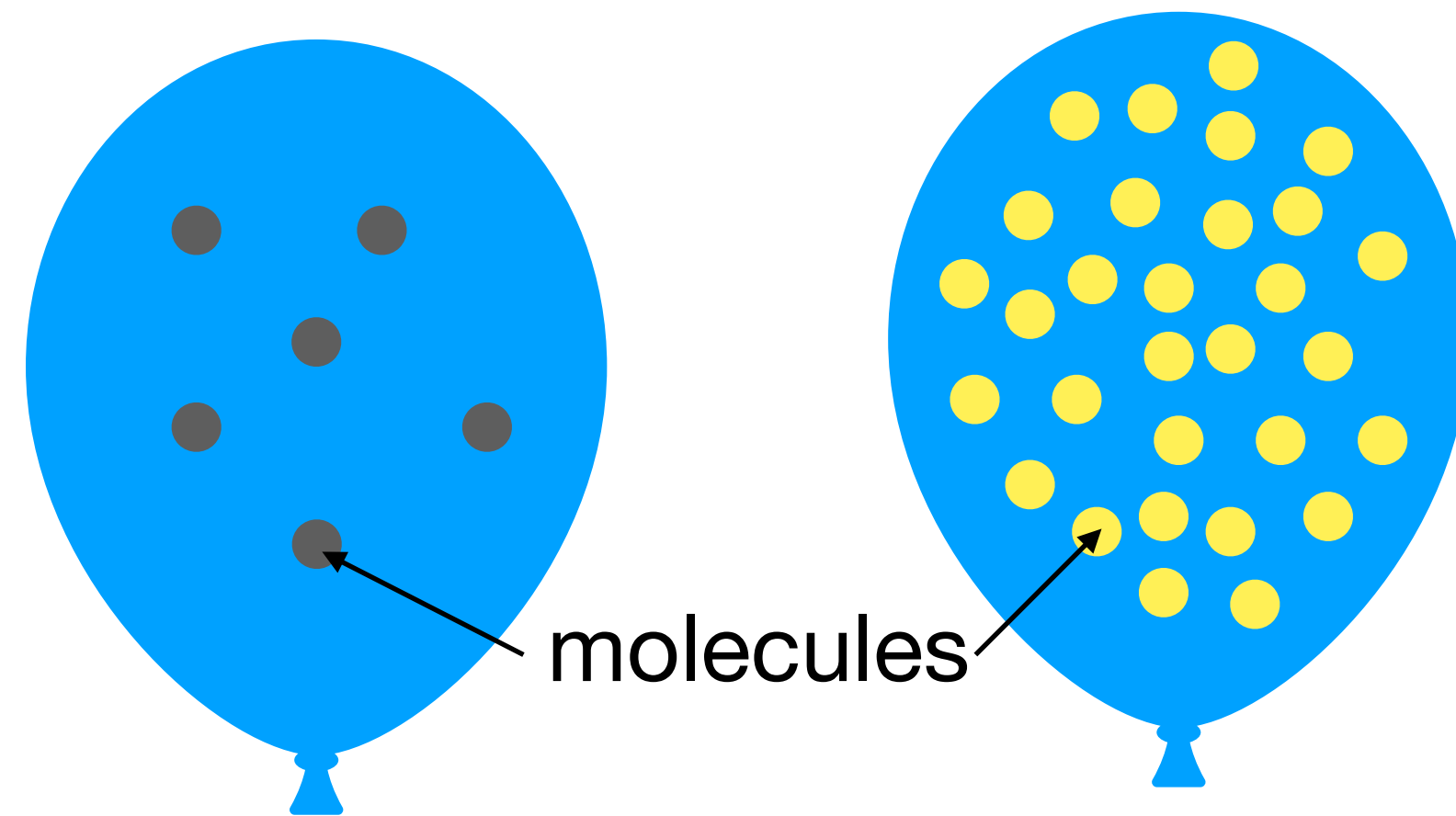


Movement of fluid



- We describe these forces a little differently than with solids
  - ➔ Instead of Mass, we can describe *Density*
  - ➔ Instead of Force, we can describe *Pressure*

# Density



lower  
density

higher  
density

$$\text{Density} = \frac{\text{mass}}{\text{volume}}$$

Density affects  
*buoyancy*.

Differences in  
buoyancy can  
drive motion.



What can affect fluid density in air?

# Density differences drive flow

Different chemical makeup

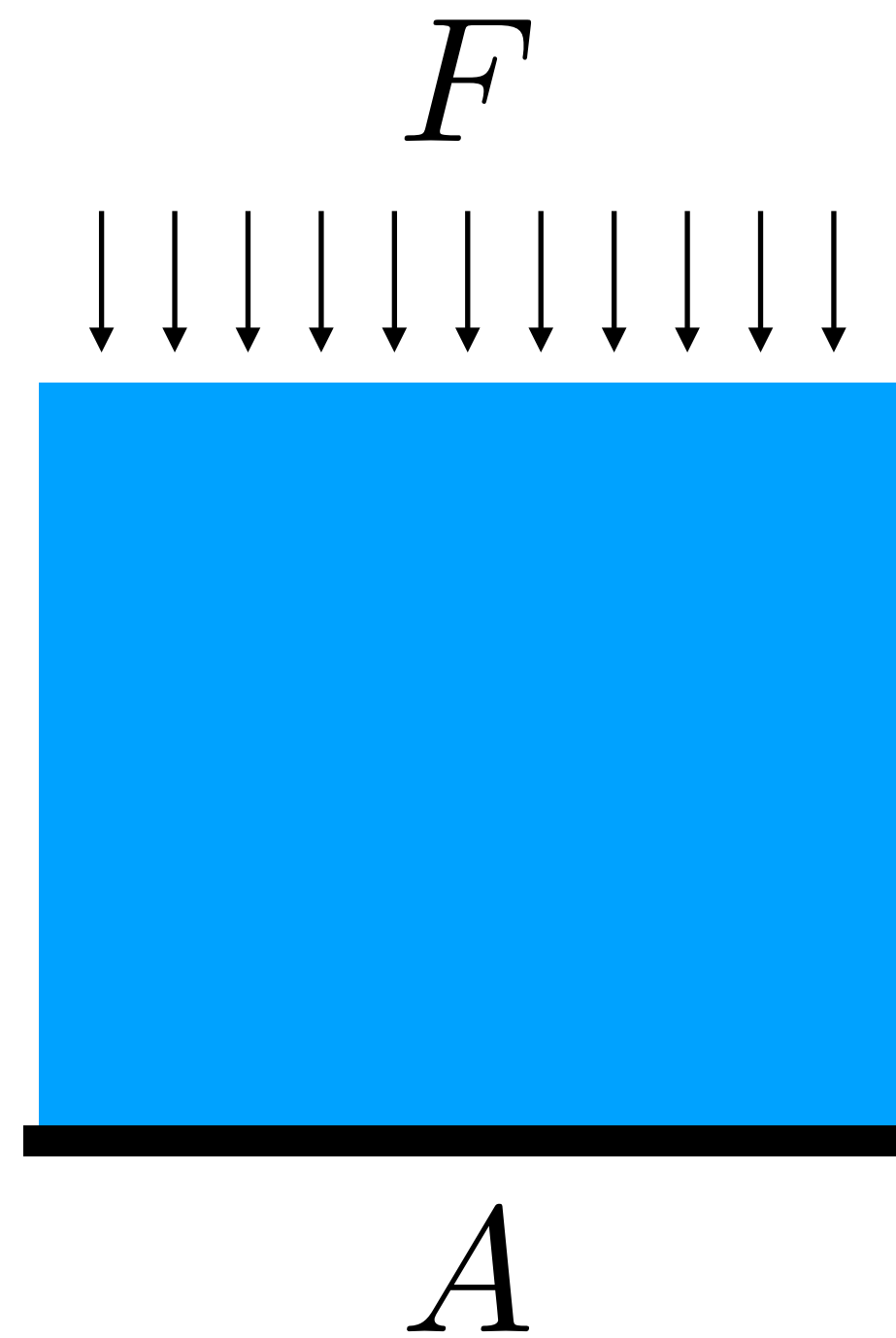


Temperature



Settles 2005 *J Fluids-Engineering*

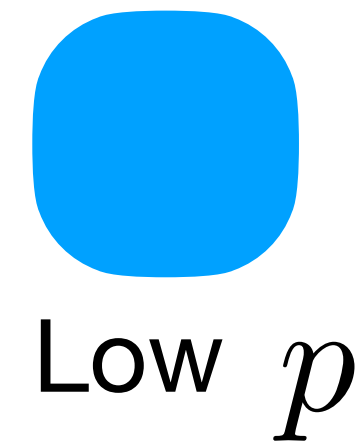
# Pressure



$$\text{Pressure} = \frac{\text{force}}{\text{area}}$$

Movement of fluid

High  $p$



Sources of pressure changes:

- wind
- fans
- HVAC systems
- moving objects
- traffic
- people and dogs

# Pressure differences drive flow

Movement of a person will cause large-scale air movement

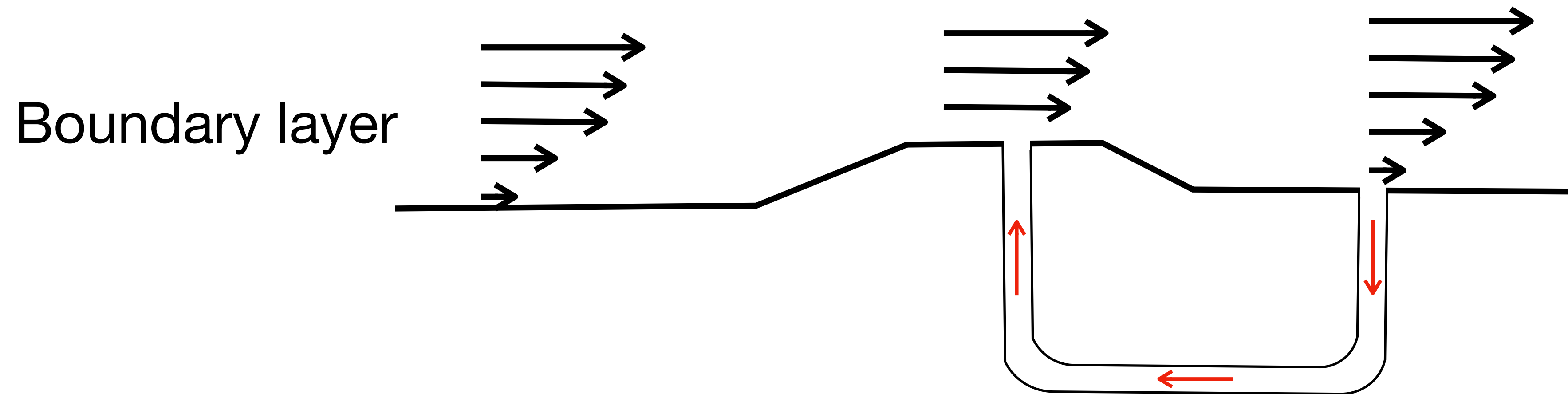
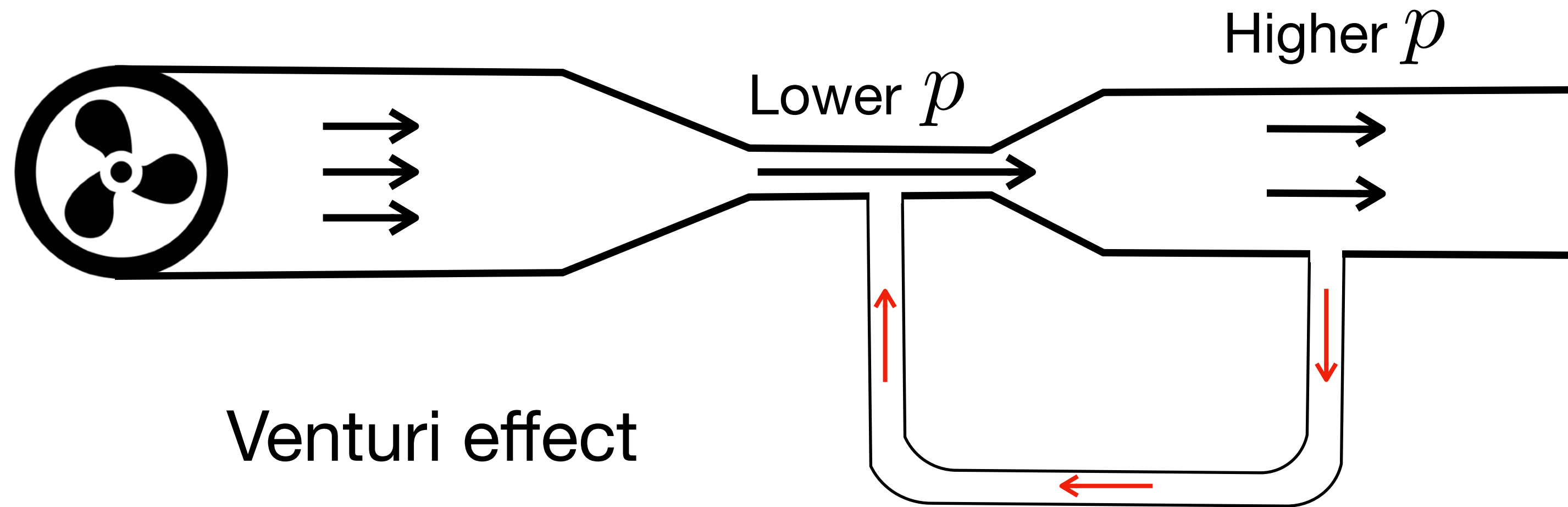


Settles 2005 *J Fluids-Engineering*

Dogs sniffing will also affect the odor plume structure by sniffing/moving



# Pressure differences drive flow



Geometrically  
induced passive  
flow

# Why air moves: takeaways

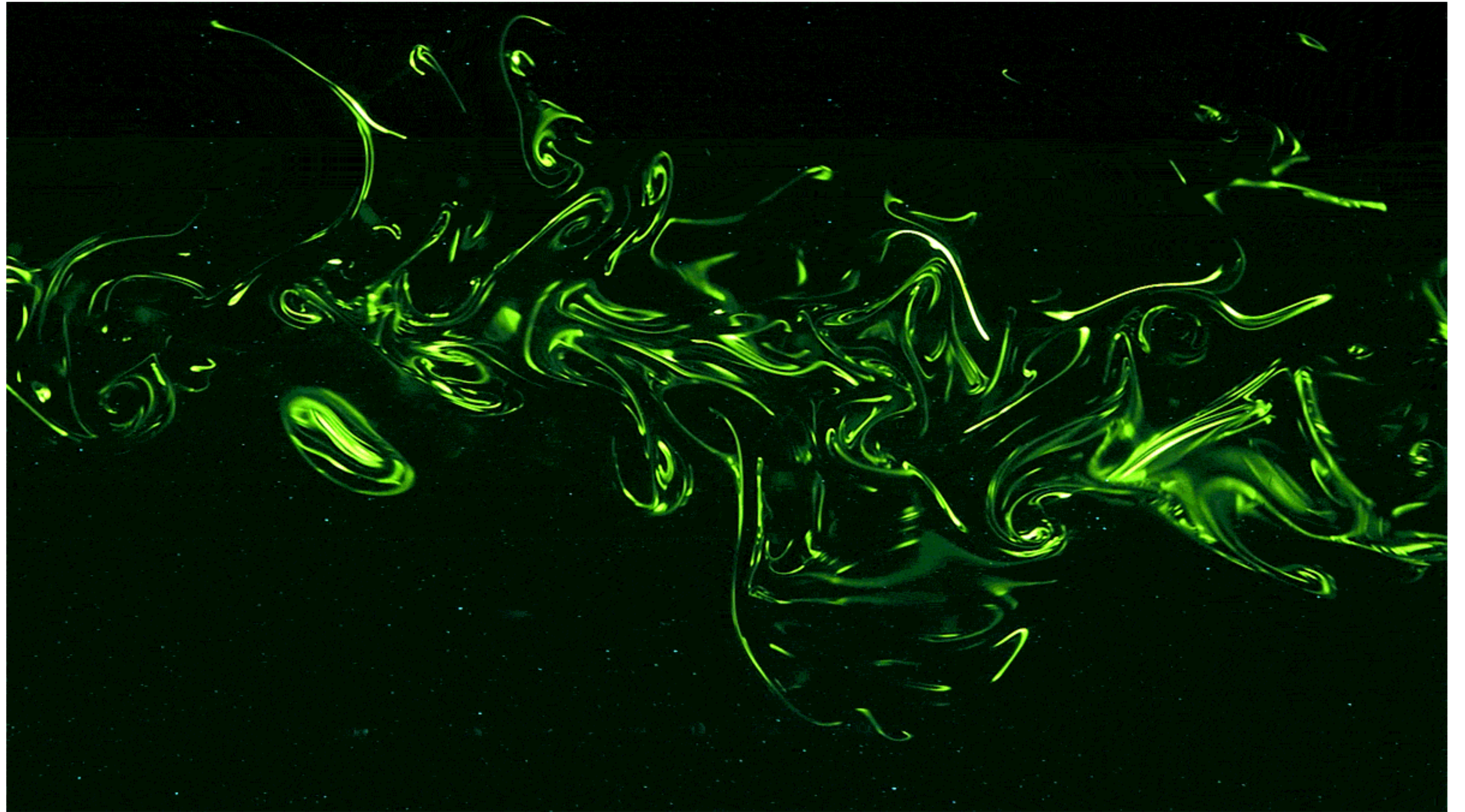
- Fluid moves in response to applied force in the form of ***density*** or ***pressure*** differences.
- Movement due to density can include differences in ***temperature*** and ***chemical composition*** of vapor.
- Pressure differences can be created by ***fans***, ***wind***, ***objects in motion***, and ***passively*** through geometry.

# 2. Air Movement

*Why* does air move?

*How* does air move?

*Where* does air move?



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Colorado, Boulder

# Think like a Fluid Dynamicist



What do you think about when you flush a toilet?

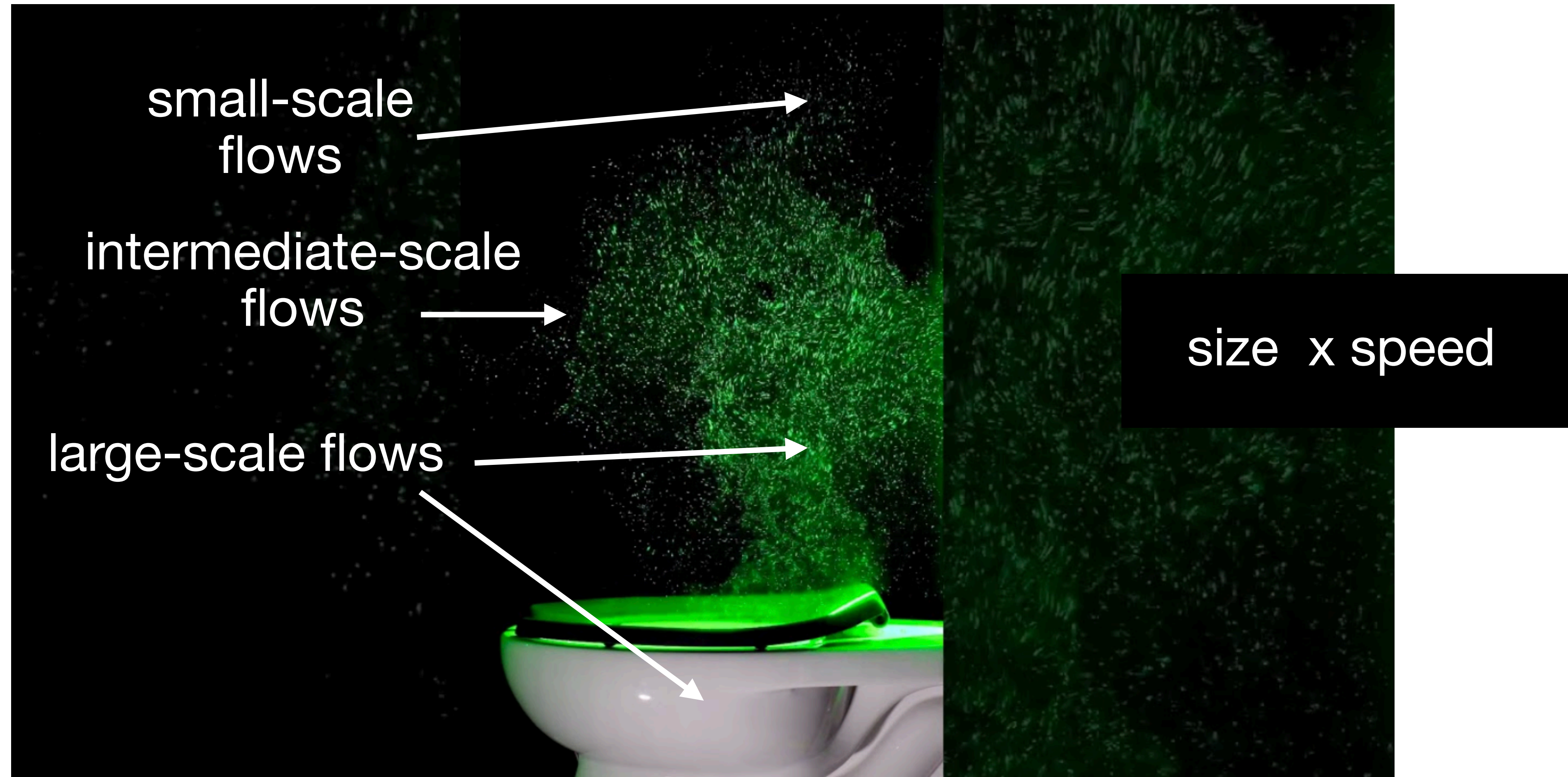
# Think like a Fluid Dynamicist



J. Crimaldi, Univ of Colorado Boulder

What I think about when I flush a toilet

# Scales of fluid flow



J. Crimaldi, Univ of Colorado Boulder

# How does air move? Why does it matter?

## Small-scale flows:

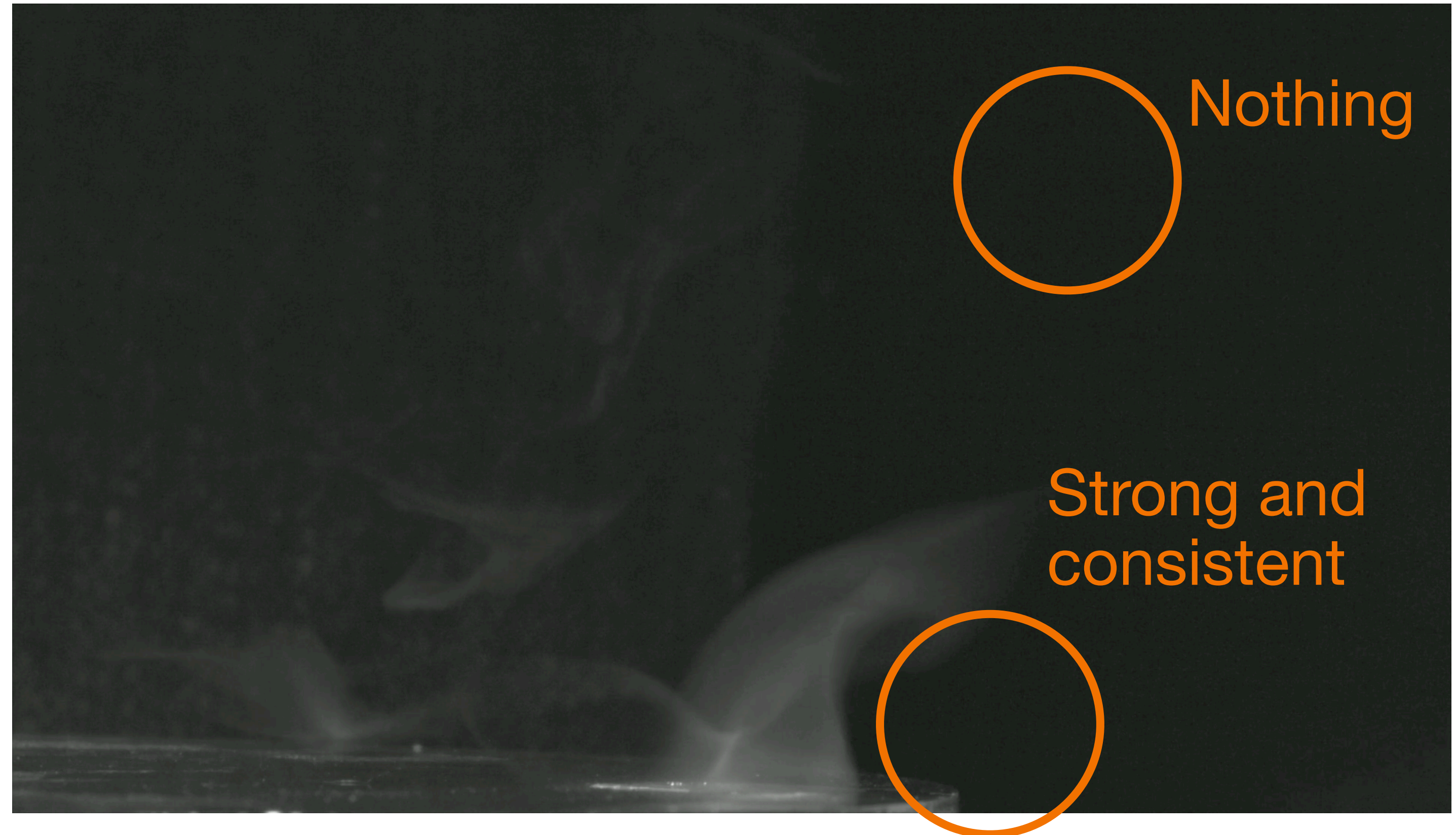
- determine the local *intensity* of odor signal

## Intermediate-scale flows:

- determine how *well mixed* the odor signals become away from the source

## Large-scale flows:

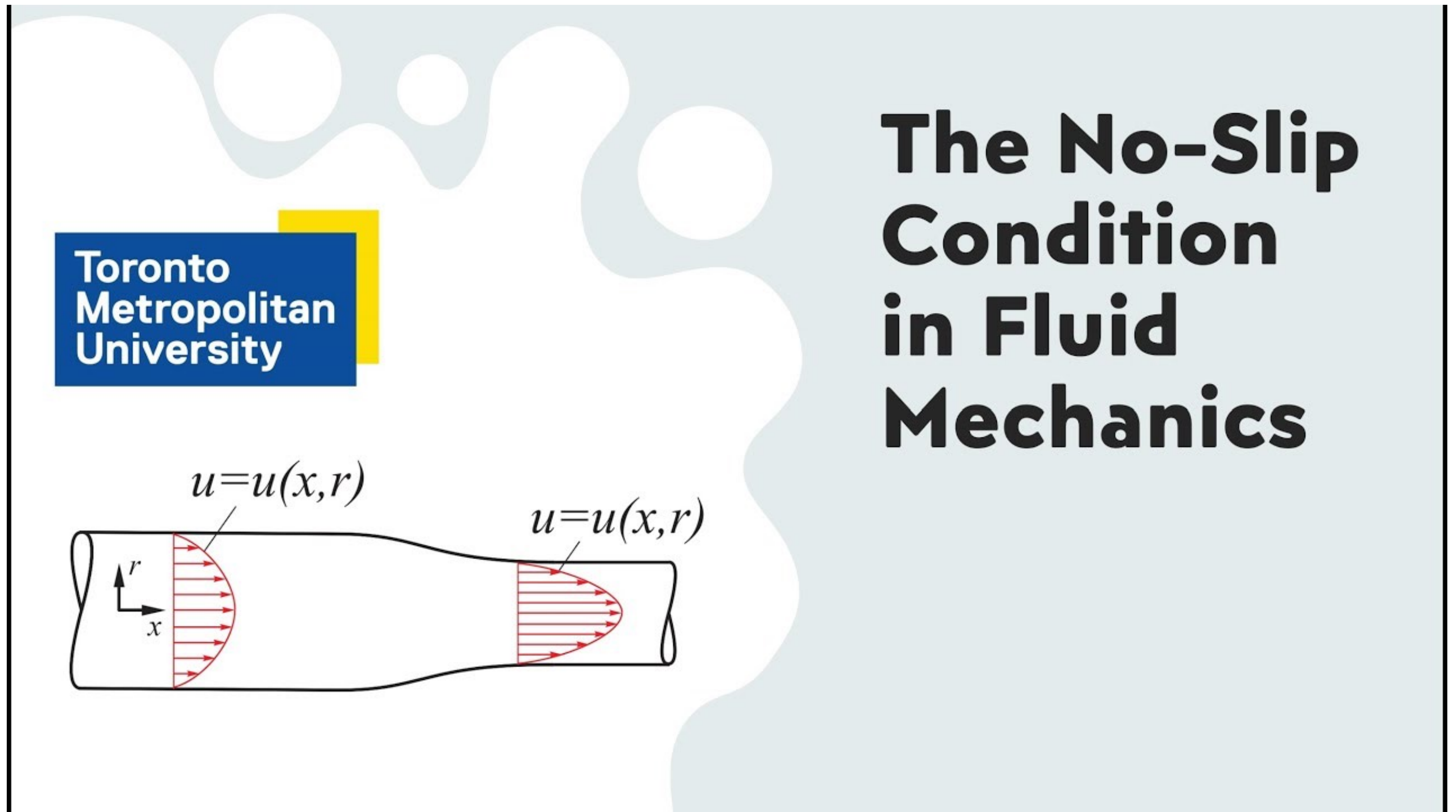
- determine where in a large space odor ends up



Dog sniffing at 500 frames per second

# Setting the scene: solid objects and fluids

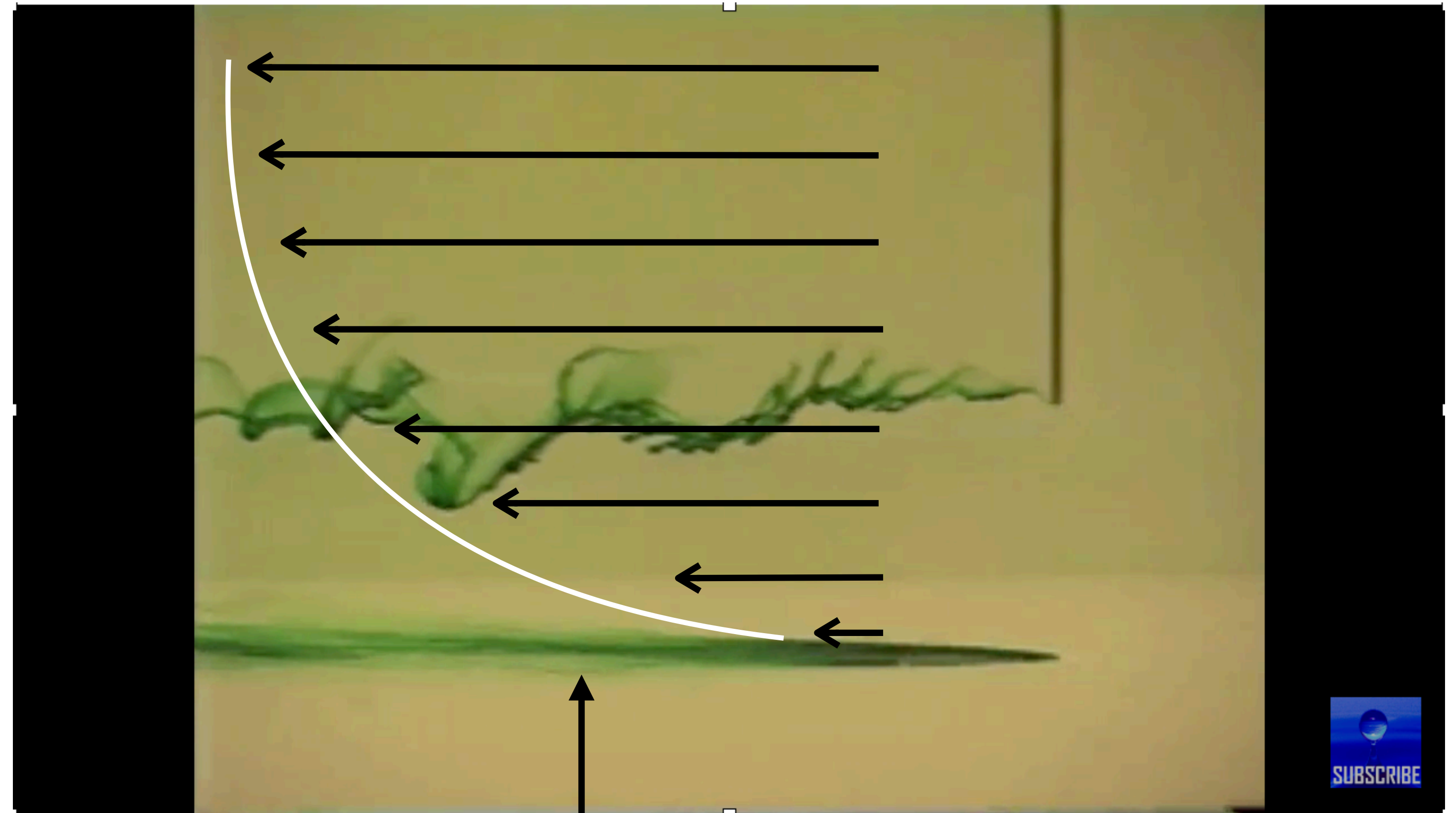
- All fluids will *stick* to a solid object, in a very small layer (“No-slip condition”)
- This causes ***shear*** between free flows and the solid surface (where speed is *zero*)
- The resulting gradient of speeds from 0 to free stream is called the ***boundary layer***



D. Naylor, Toronto  
Metro Univ

# The boundary layer

- The velocity profile is always a curve, dropping sharply close to the surface.
- Odor patterns will look ***very different*** depending on where the source is in the boundary layer!



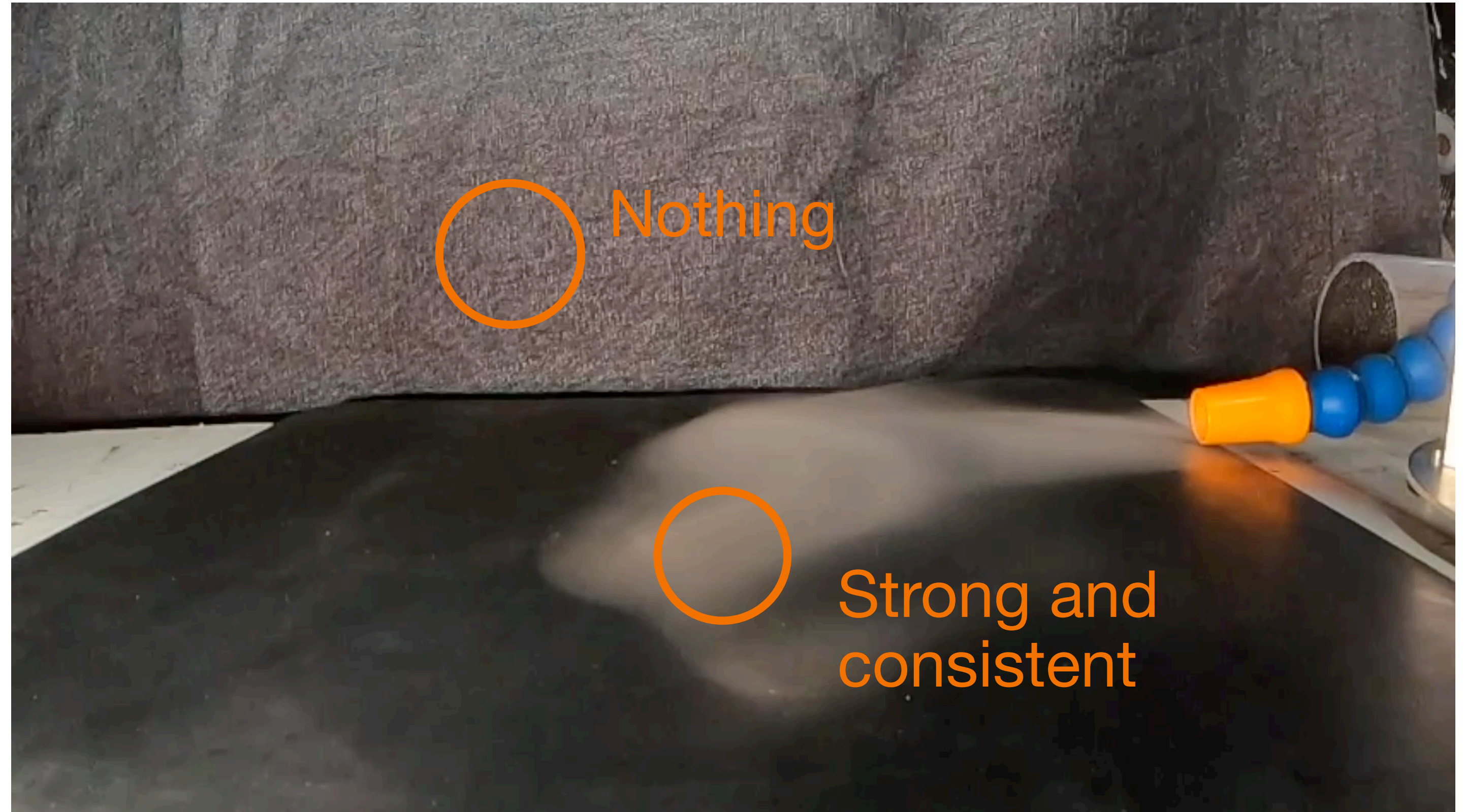
Viscous sublayer

D. Naylor, Toronto  
Metro Univ



# Odor pools in the viscous sublayer

- Very low air flow + very close to the surface
- Vapor is slightly more dense than the air, so is negatively buoyant
- Vapor largely pools and spreads along the surface



2x speed playback

**How would odor make it out of the sublayer?**

# Escape from the viscous sublayer

- Inertia in flow overwhelms bottom layers in shear, trips over into “hairpin” vortices

**Hairpin bursts**

Fan producing slow, steady flow

- This happens even at **very low** flow speeds!

# Low flows cause dramatically different odor patterns

Weak but consistent

- Flows can be so low you may not even notice them!

Strong but inconsistent

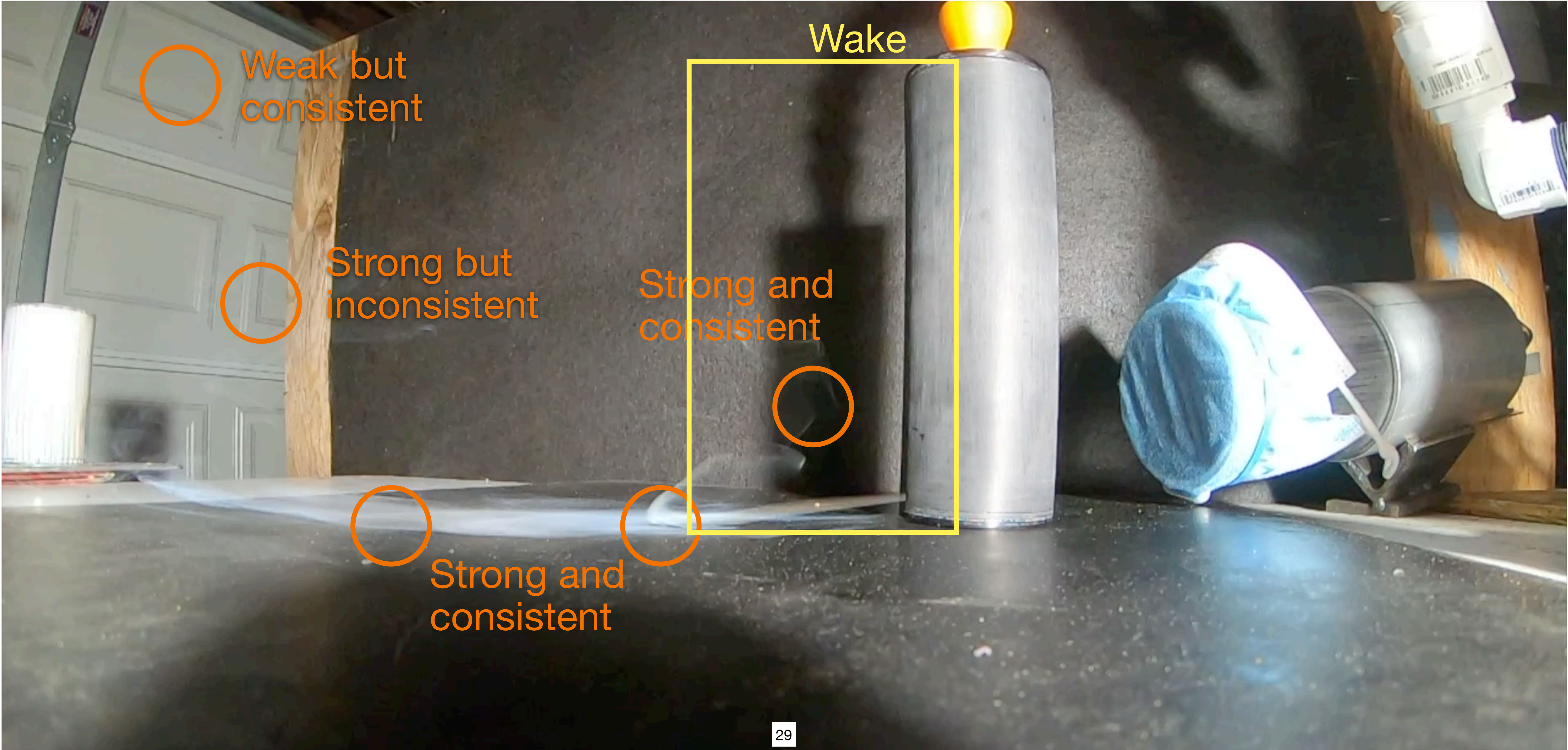
Nothing

Strong and consistent

- The ***same*** flow speeds can produce different patterns!

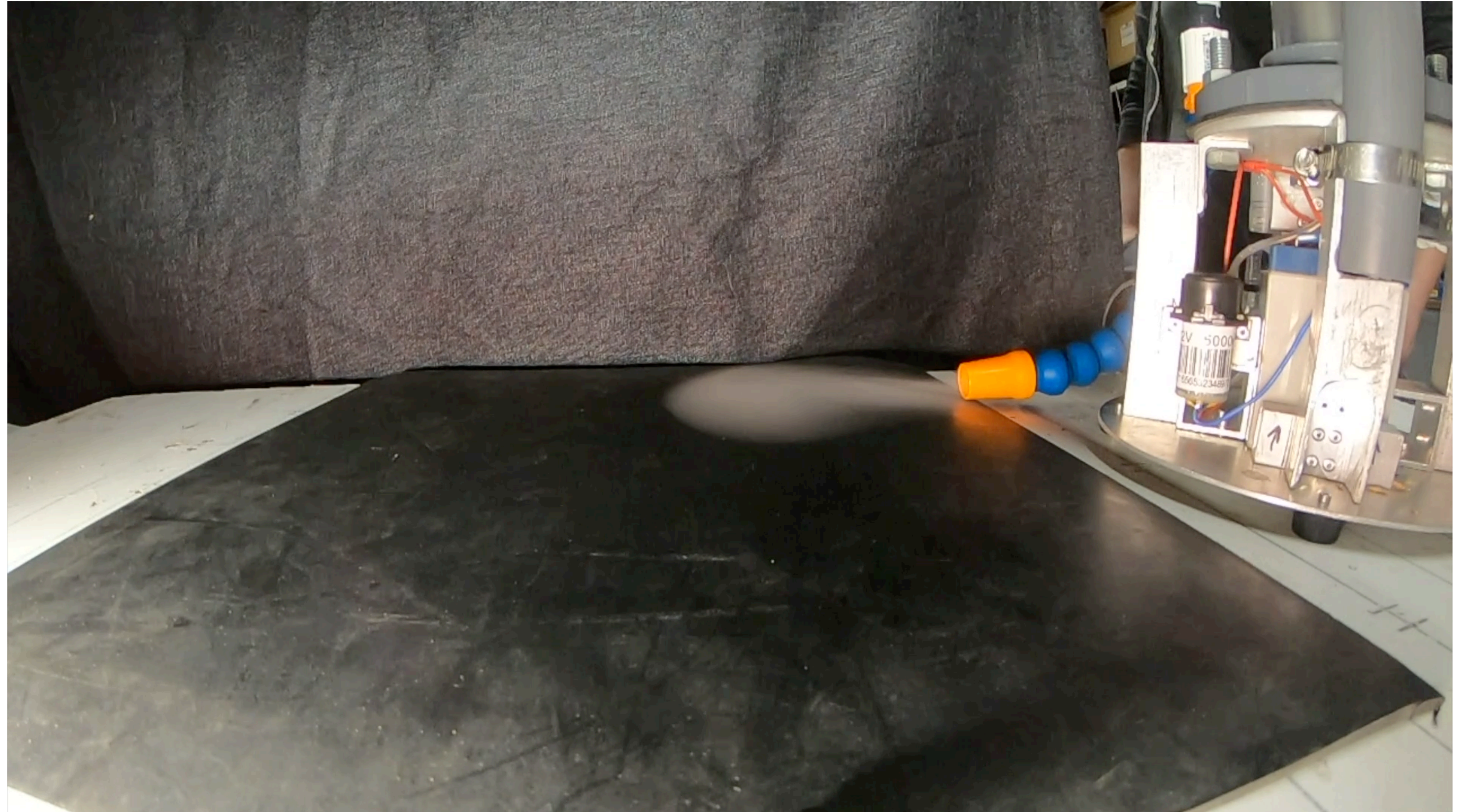
An errant puff of air trips this into unsteady flow!

# Wakes drive vertical movement of odor & mixing



# Beware YOUR wake!

- Slow flows are **unstable** and prone to dramatic change based on **small inputs!**
- My wake was enough to drag this odor pool onto the floor!



2x speed playback

# Turbulence mixes and transports odor

○ Weak but consistent

○ Nothing

○ Strong and consistent

Factors that influence turbulent mixing:

- air speed
- objects and vegetation
- surface roughness
- uneven heating
- surface terrain

# How air moves: takeaways

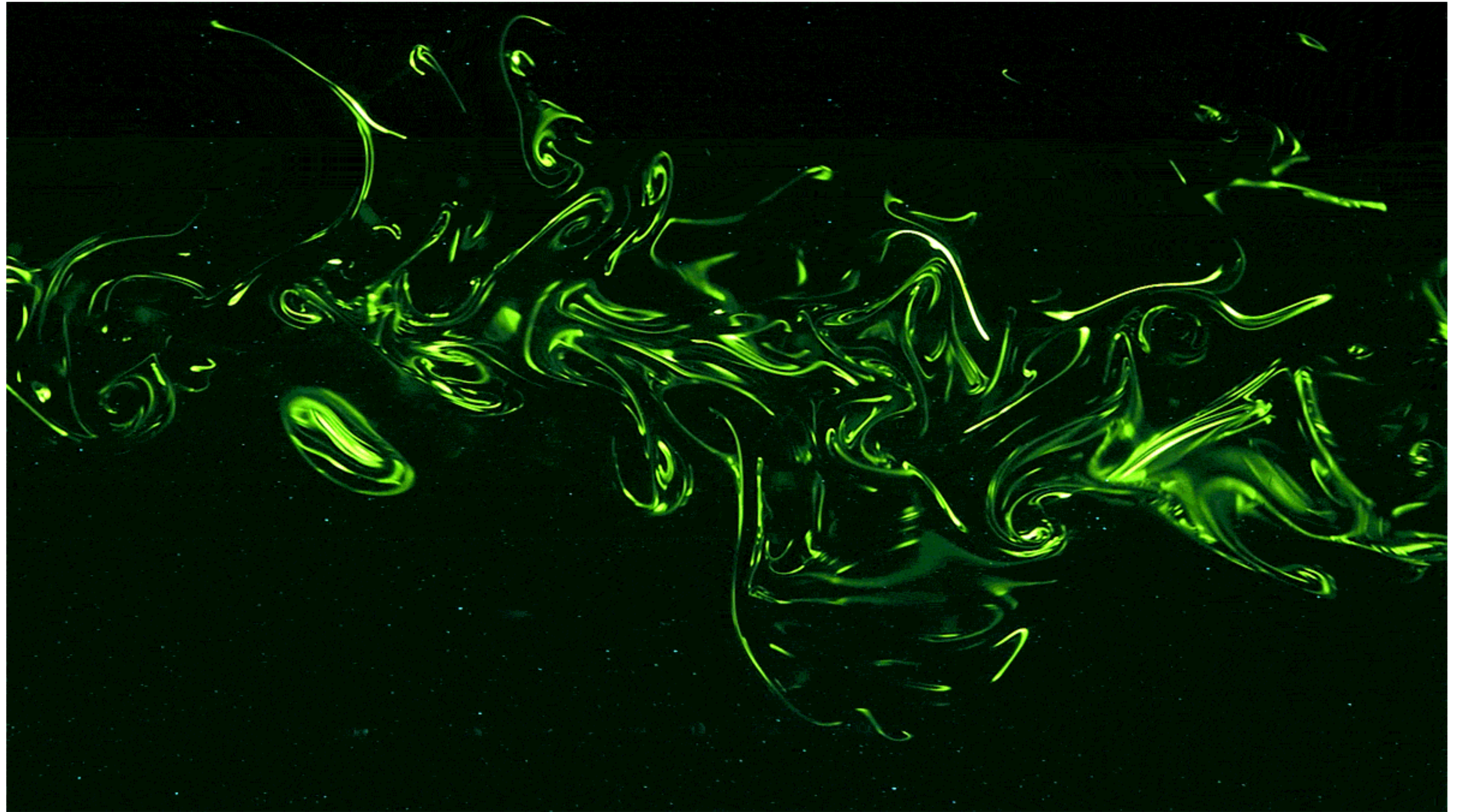
- Fluid behaves ***differently at different scales***, each scale affects the **intensity, mixing, and transport of odor**.
- Fluid sticks to solid surfaces creating a **boundary layer**. The layer can collect odor, but it is ***very unstable and sensitive to small flows***.
- Solid objects can create **wakes**, which ***vertically transport*** and ***mix odor***.
- **Turbulent** flows ***mix*** and ***transport*** odors.

# 2. Air Movement

***Why* does air move?**

***How* does air move?**

***Where* does air move?**



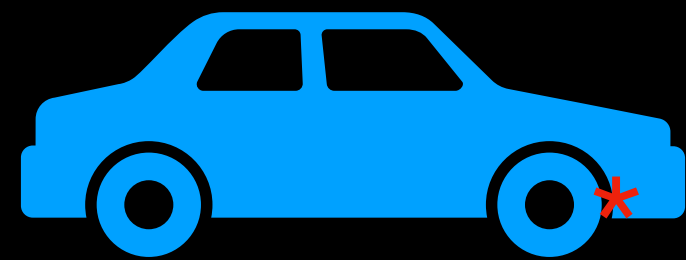
Brian Gill, Univ. of  
Colorado, Boulder

# Where does air move odor?

- **Probably not where you think!**
- Scenarios to challenge your understanding of odor movement:
  - ➡ Scenario 1: Vehicle hide in a parking lot
  - ➡ Scenario 2: Single source hide in a room
  - ➡ Scenario 3: Elevated hide in a room

# Scenario 1: Vehicle search in a parking lot

- Sunny day in large parking lot with blacktop, no wind
- Hide under front wheel well near base of car, inaccessible



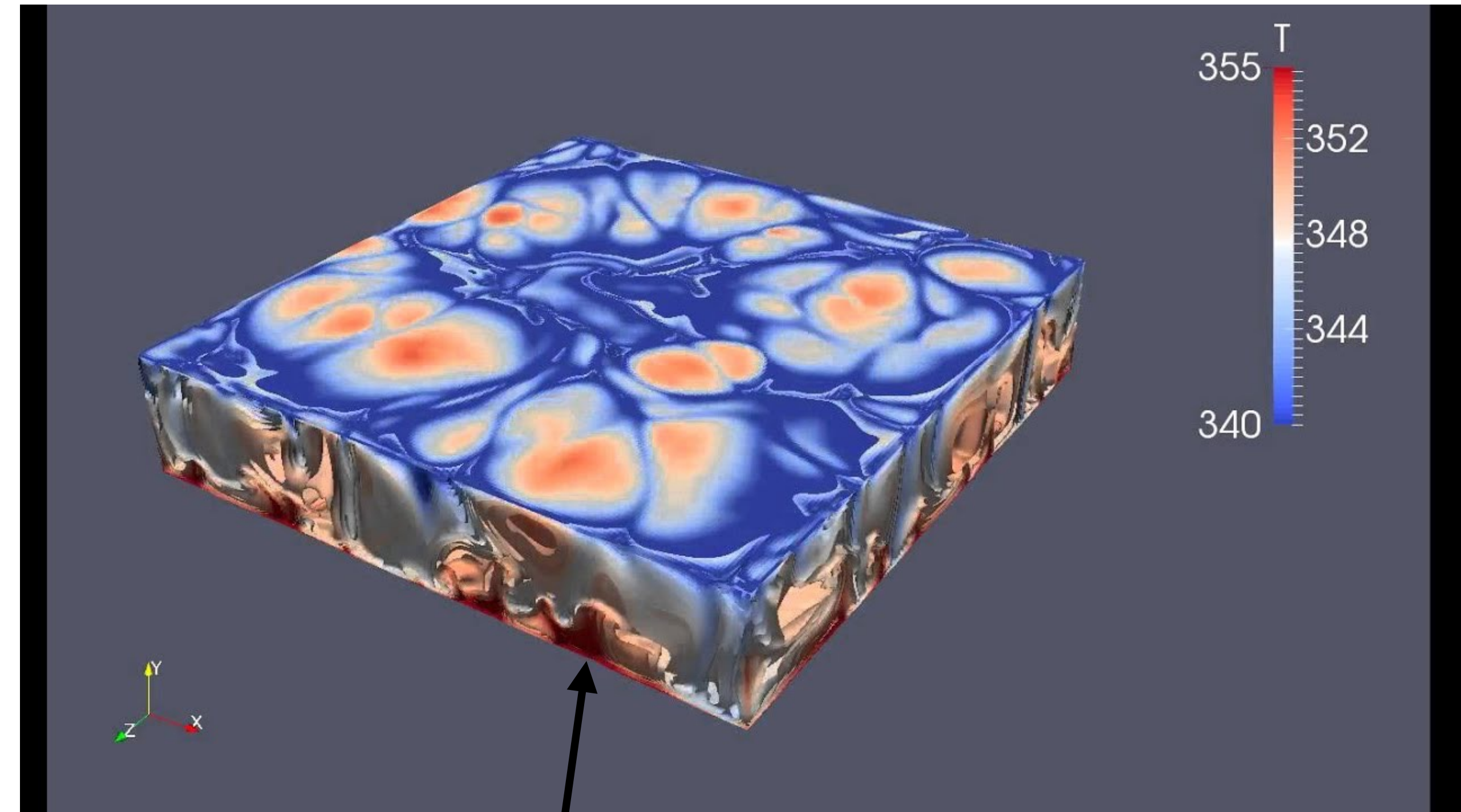
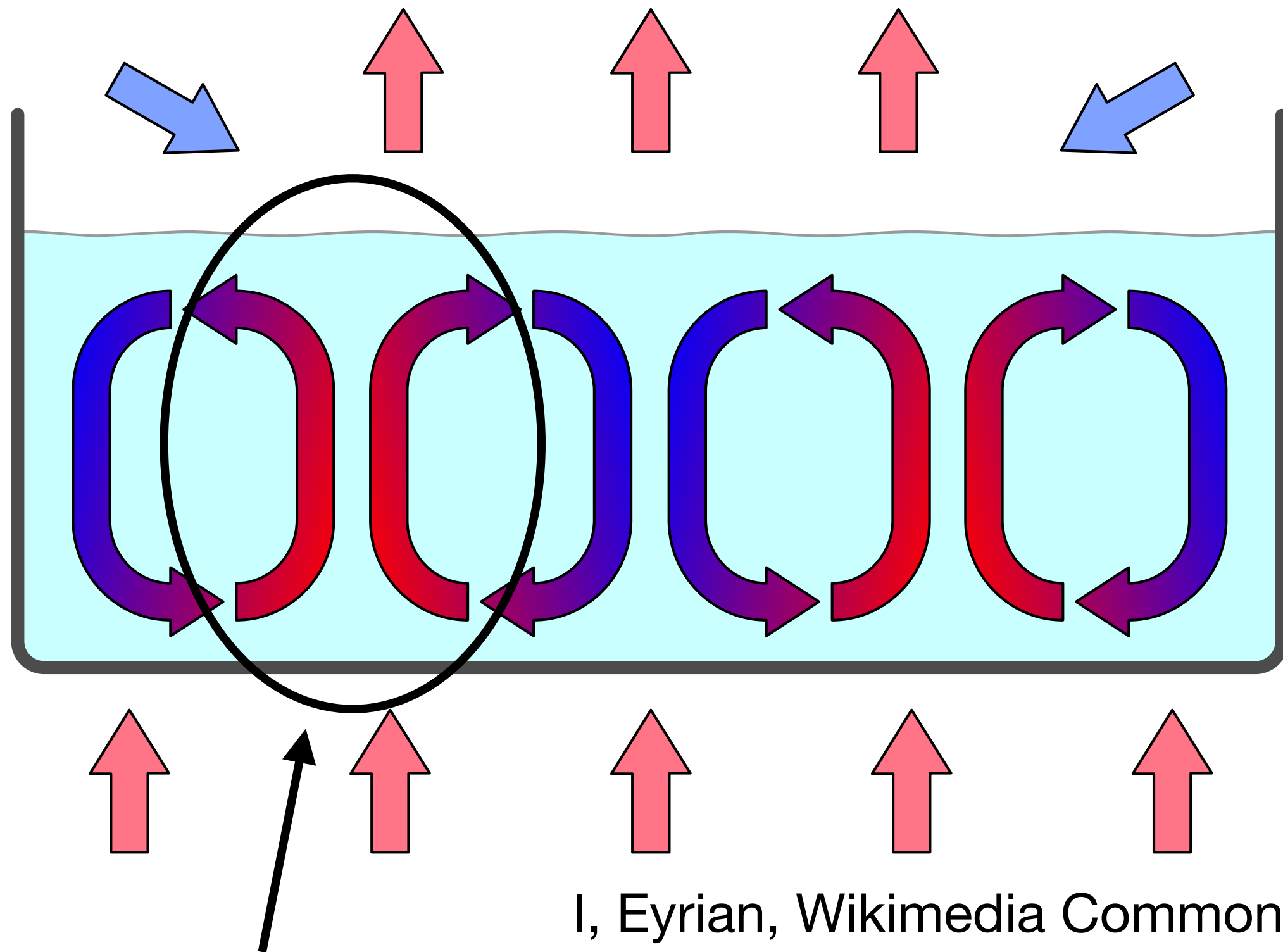
## Scenario Analysis:

Where is the odor traveling?

Where is the dog most likely to pick it up initially?

# Flow driven by temperature differences

Surface heating can drive Rayleigh-Bénard convection



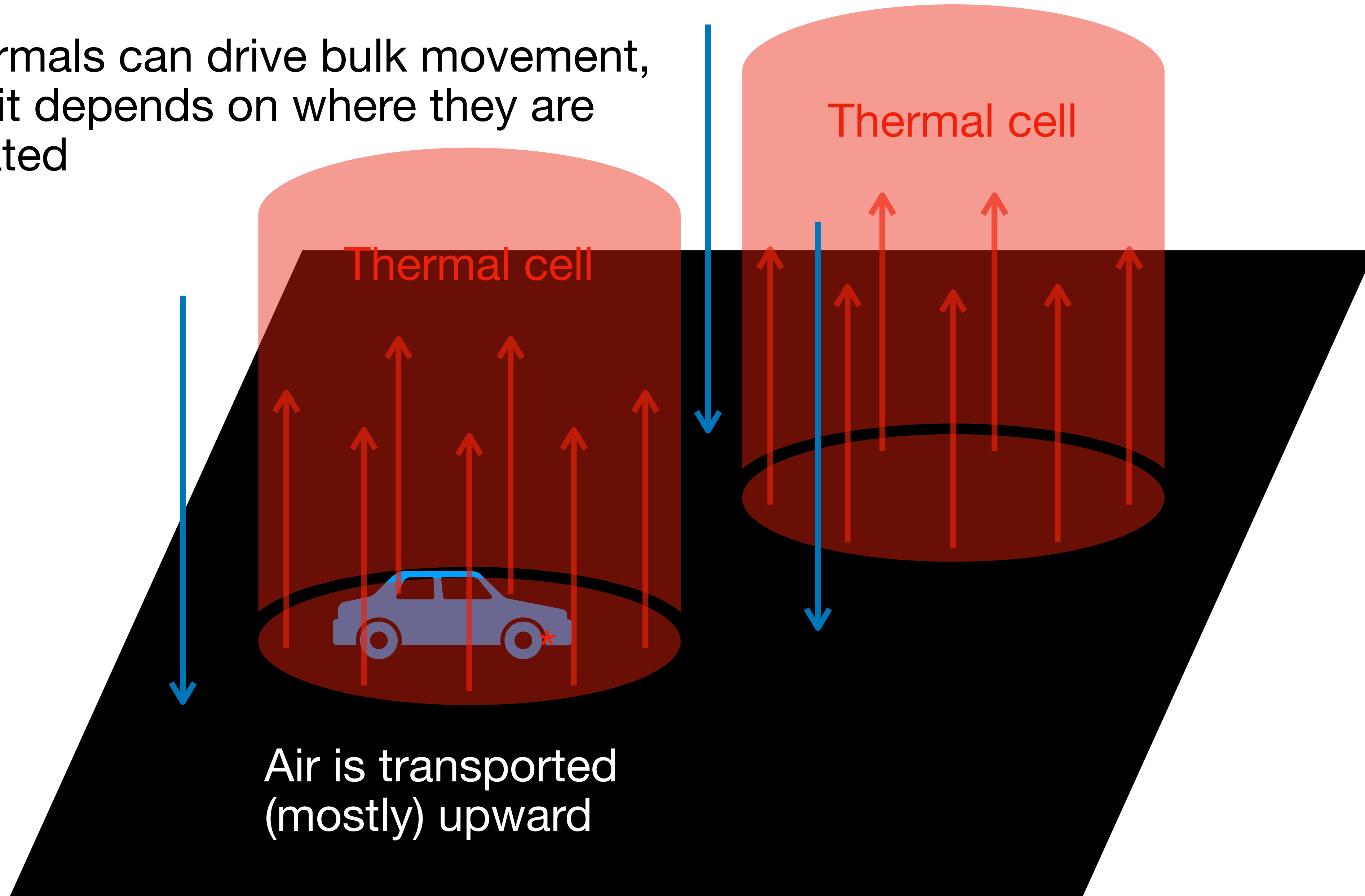
Thermals occur over:

- Parking lots
- Dark-color ground
- Dirt fields

Local air movement can be counterintuitive

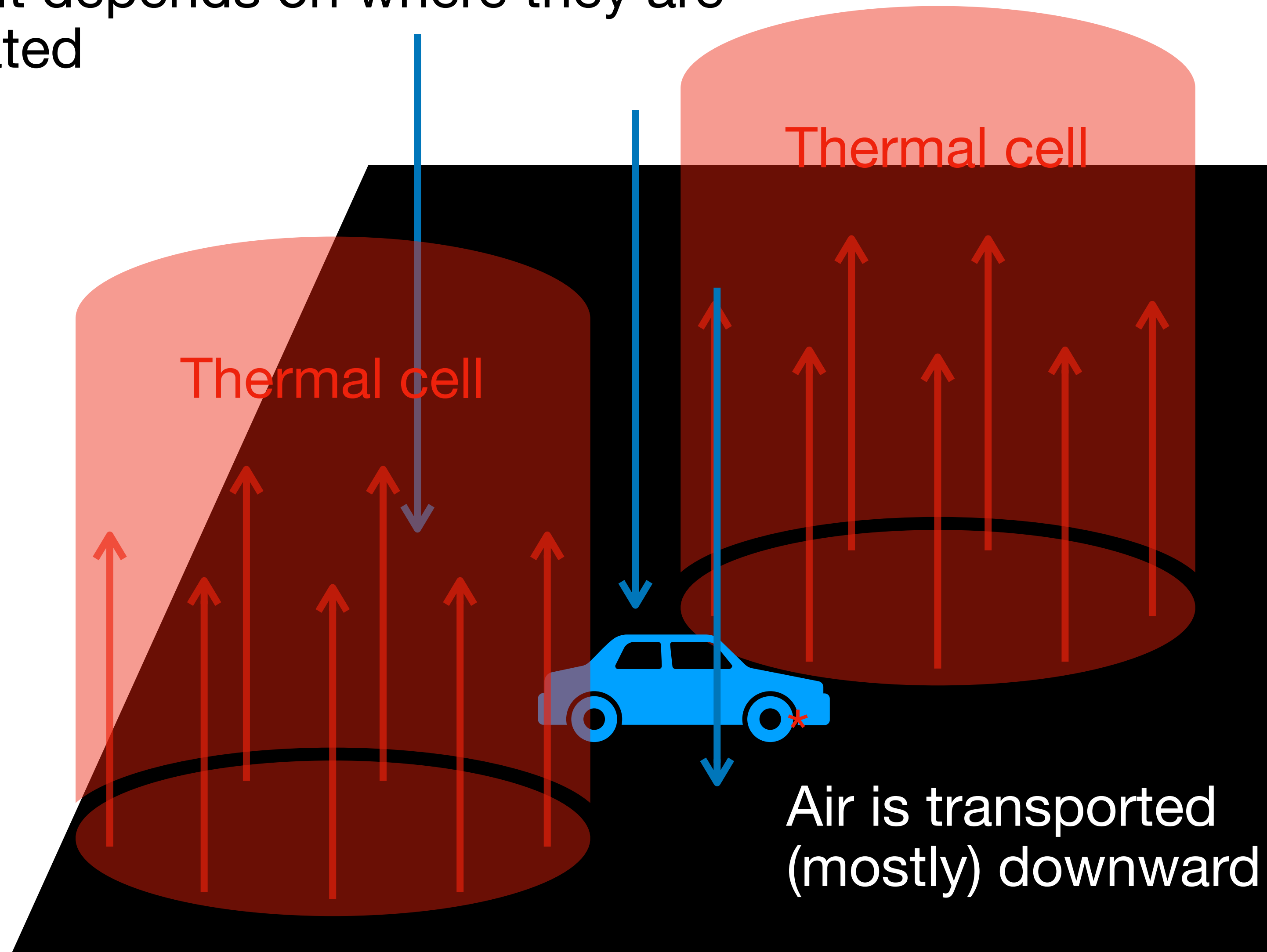
# Large-scale flow: in a parking lot

- Thermals can drive bulk movement, but it depends on where they are located



# Large-scale flow: in a parking lot

- Thermals can drive bulk movement, but it depends on where they are located

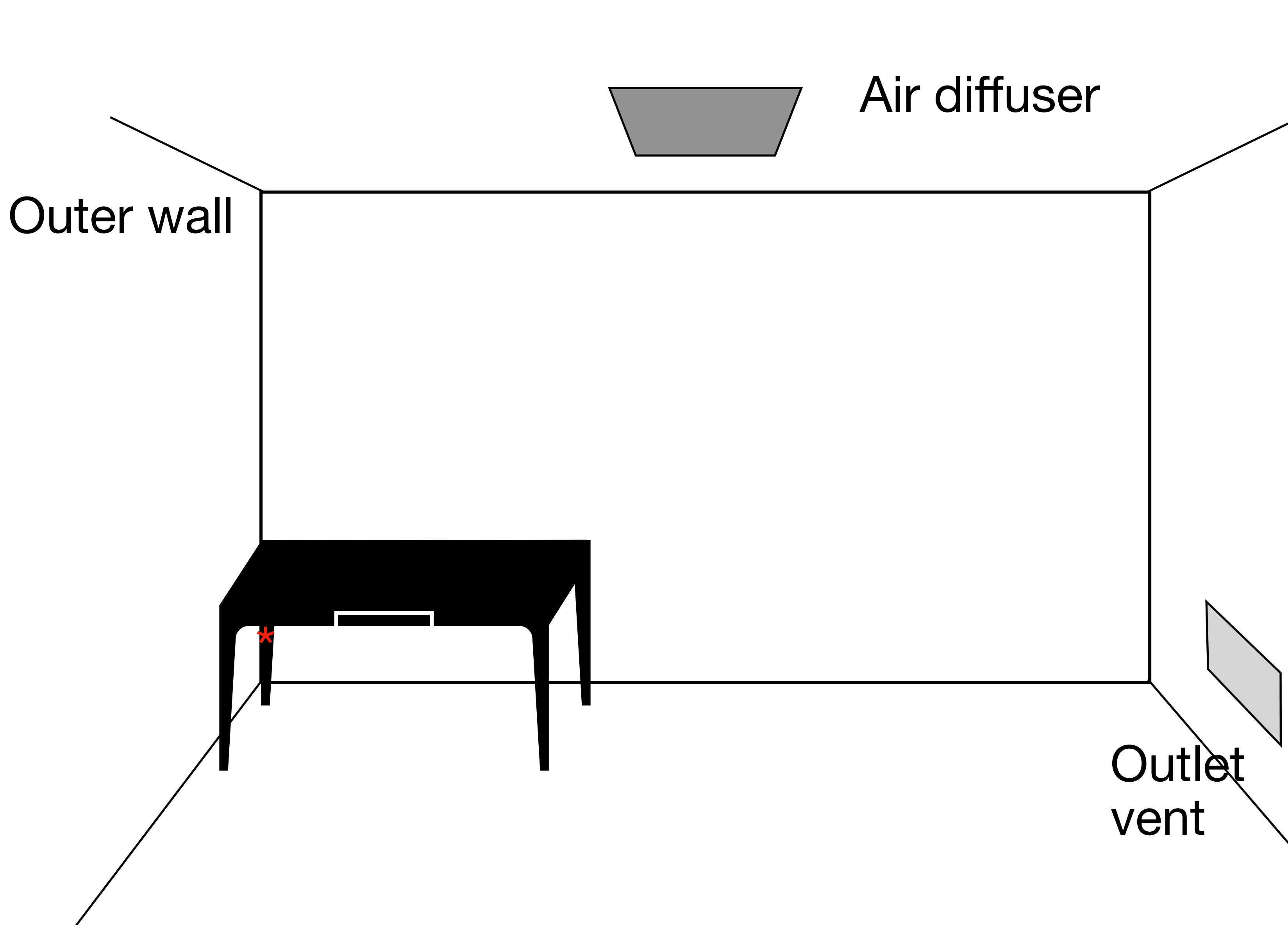


## Scenario Analysis:

Depends on many factors.

Likely unable to predict.

# Scenario 2: Single source hide in a room



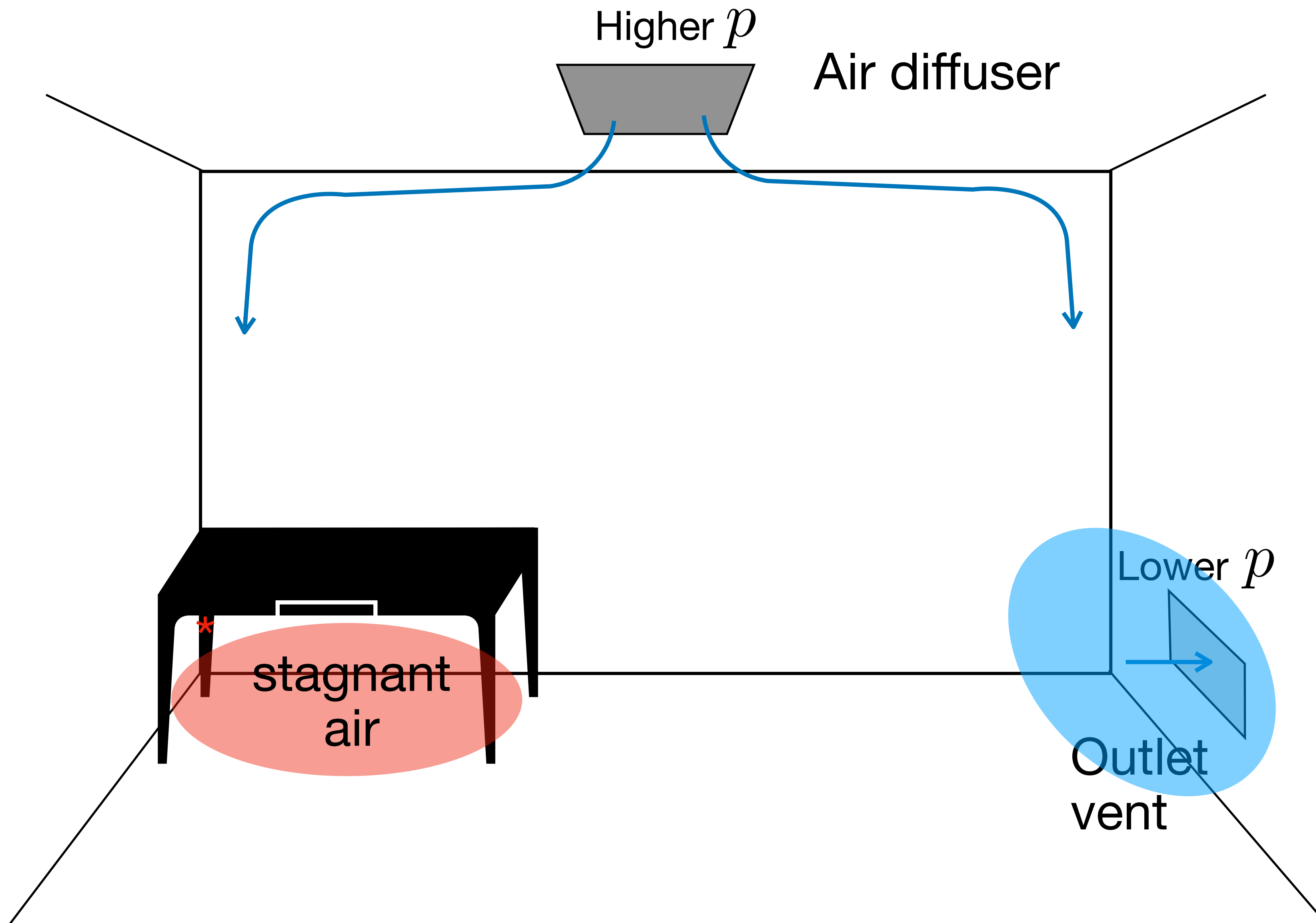
- Single source in a room, underneath table in corner
- HVAC is on
- Room shares a wall with the south-facing outer building wall

## Scenario Analysis:

Where is the odor traveling?

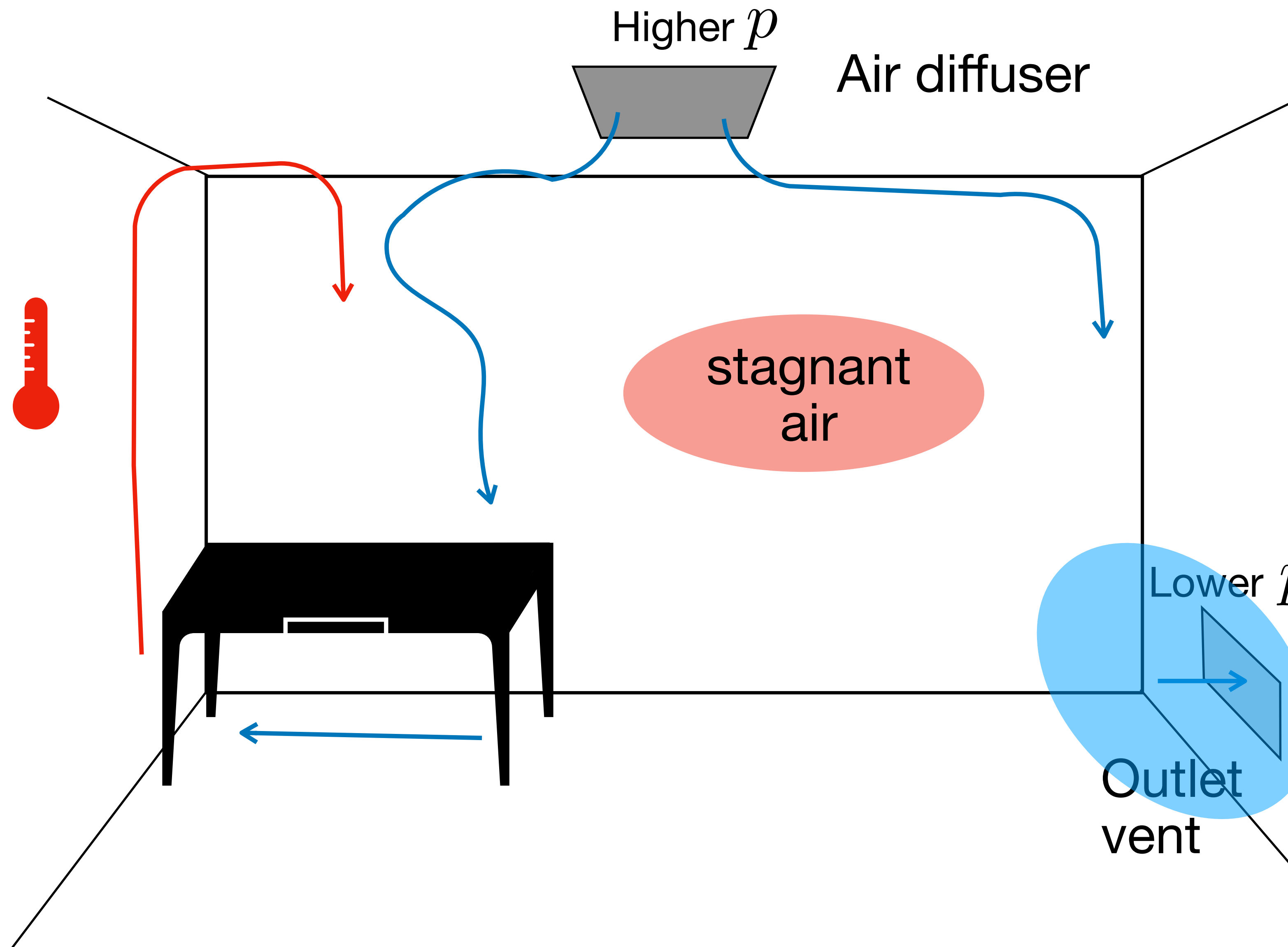
Where is the dog most likely to pick it up initially?

# Scenario 2: Single source hide in a room



- HVAC systems are generally designed to minimize stagnant air, but results may vary!
- Variables like **diffuser shape, outlet placement, furniture placement, and wall temps** can influence bulk flow
- Stagnant air may collect odor like a container

# Scenario 2: Single source hide in a room



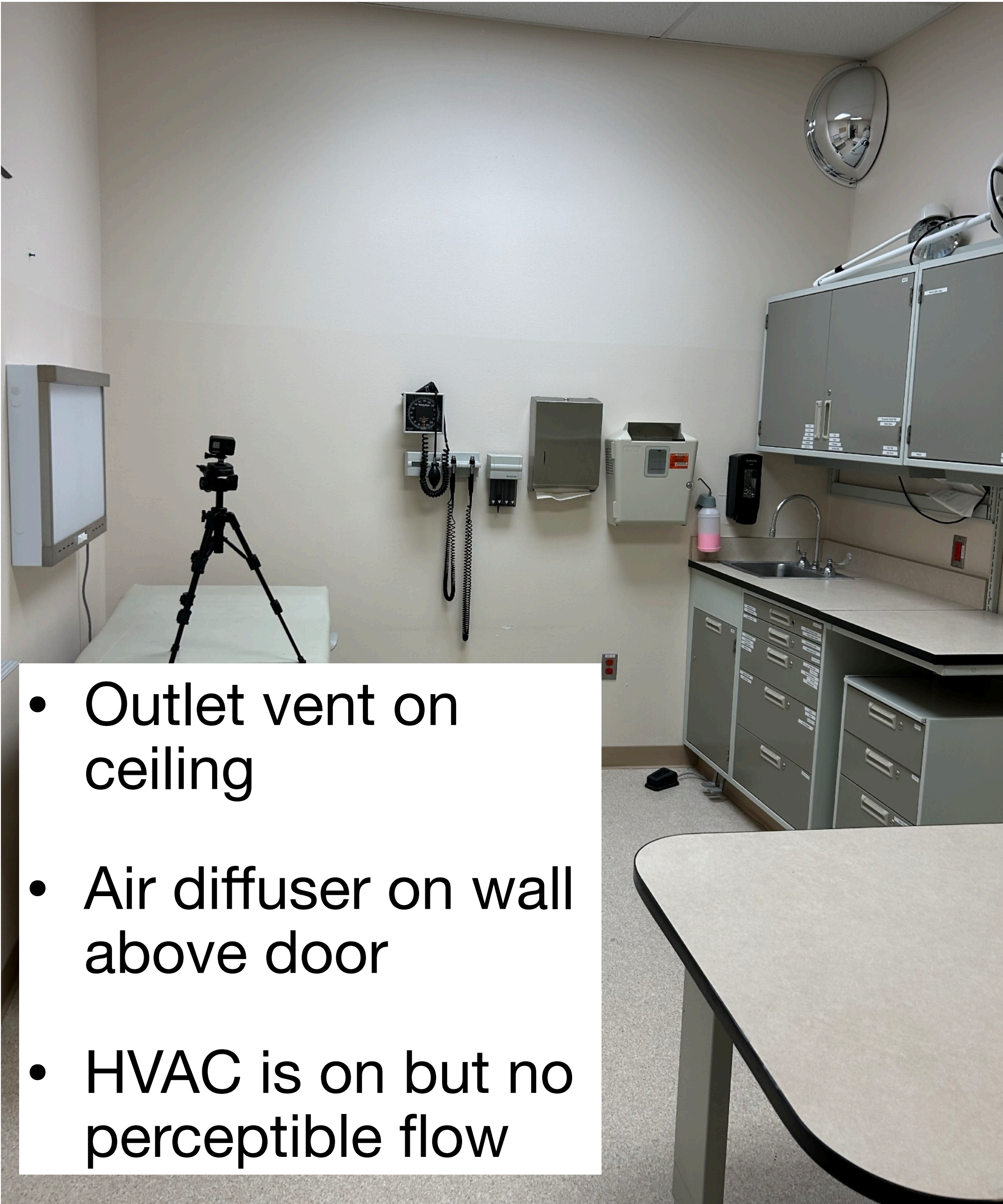
- Outer wall heating will change flow patterns drastically!

## Scenario Analysis:

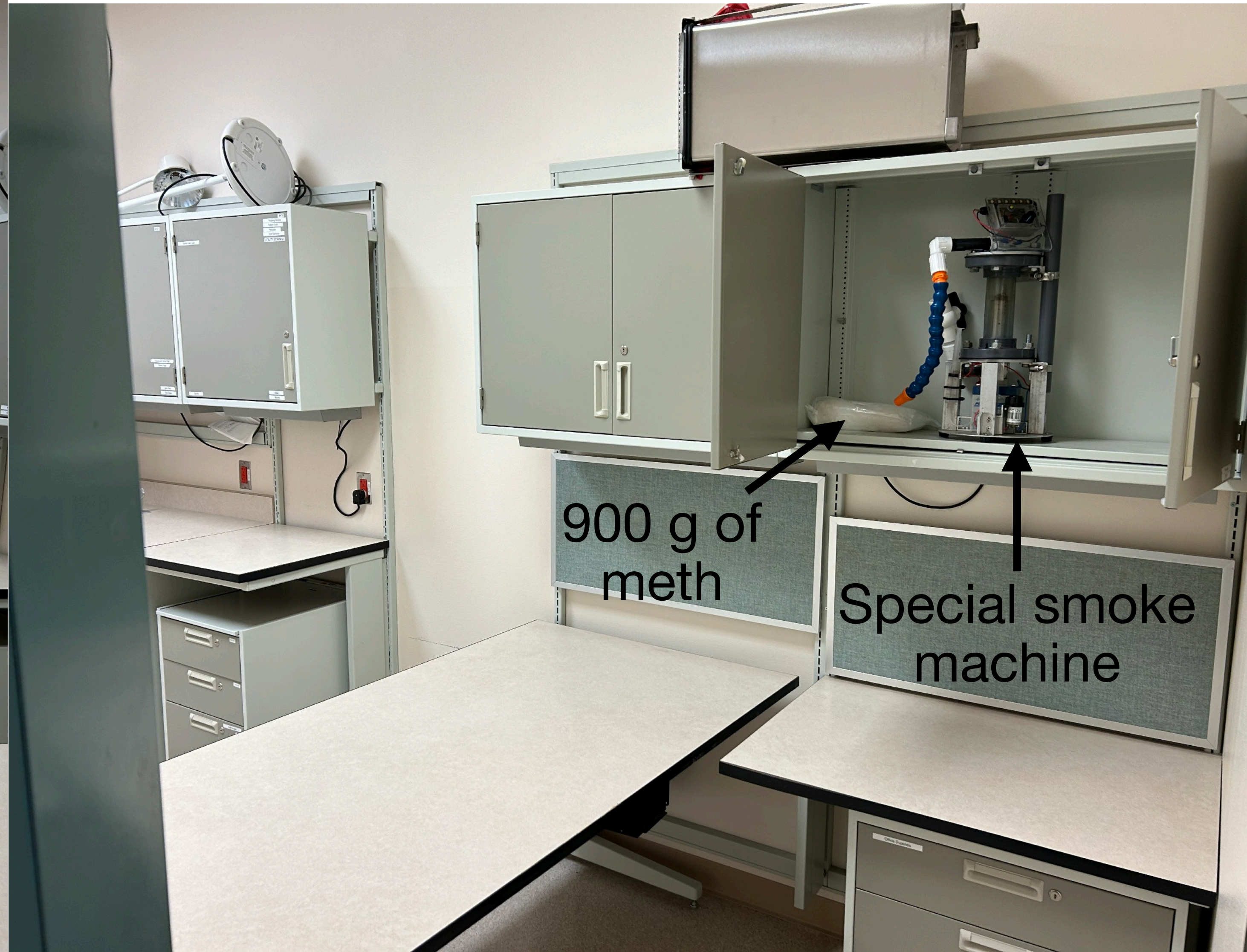
Depends on many factors.

Likely unable to predict.

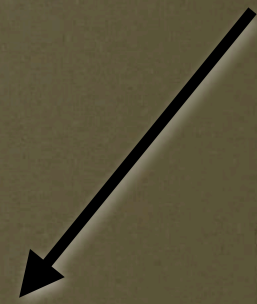
# Scenario 3: Elevated hide in a room



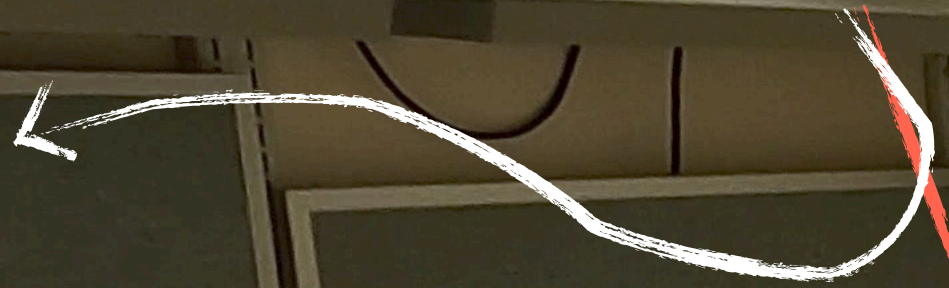
- Outlet vent on ceiling
- Air diffuser on wall above door
- HVAC is on but no perceptible flow



**Hide is here**



where smoke moves



where we thought  
the odor would go



## **Scenario Analysis:**

Where is the odor traveling?

Where is the dog most likely  
to pick it up initially?

Hide is here



# Where does air move odor?

- Probably not where you think!
- Each scenario has challenging aspects that make predictions exceptionally difficult.
- Two takeaways from this:
  1. You ***already*** have a good intuitive sense of where odor is from watching dog behavior. They are your sensors!
  2. Avoid telling stories about odor movement.

# Where does air move odor?

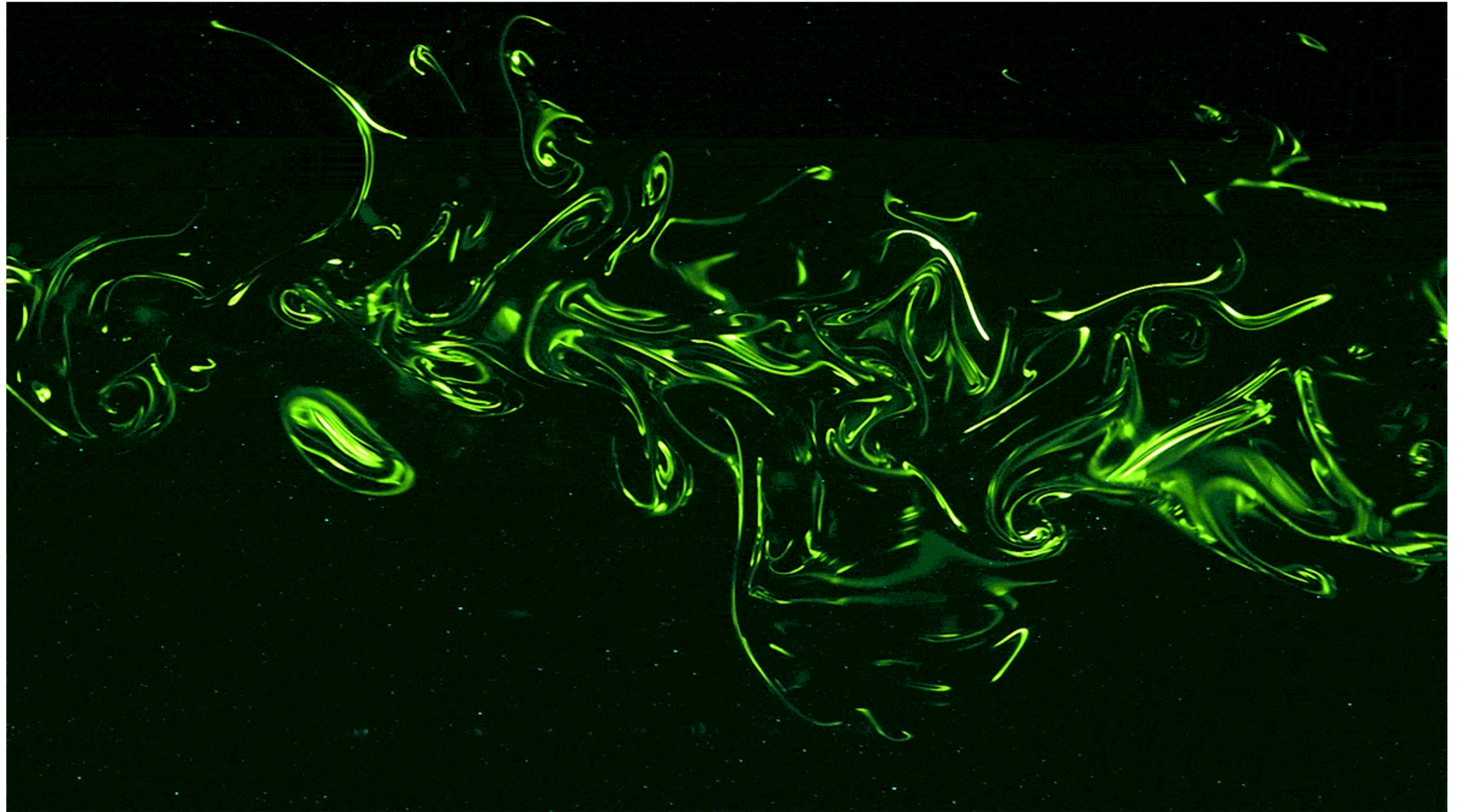
- Advice for training and running your dog:
  - During training:
    - ➡ ***Exposure***: work different flow scenarios into your training.
    - ➡ ***Flow visualization***: will help ensure that you understand your dog's behavior
  - During runs:
    - ➡ ***Flow visualization***: basic information is helpful but not the end of the story.
    - ➡ ***Hypothesis testing***: treat ideas about odor movement as hypotheses that your dog can test for you.

# 2. Air Movement

***Why*** does air move?

***How*** does air move?

***Where*** does air move?



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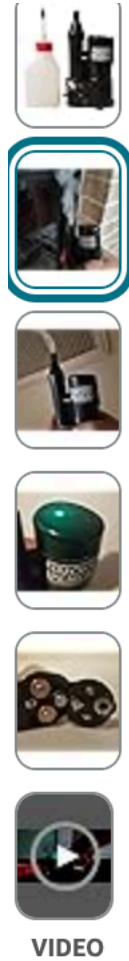
***Let's talk flow visualization!***

# Flow visualization

- **Qualitative** flow visualization is important to set up training scenarios and gather basic information during searches.
- Basic idea: add something we can see to the movement of air that's relevant to odor.
- Covered in this section:
  - ➡ **Tools to help you visualize flow**
  - ➡ **Guidelines for using the tools in different conditions.**

# Flow visualization tools and options

## BEST Options: Smoke/vape machines



- Unlikely to set off smoke alarms (when used judiciously)

- Smoke Pencil for HVAC leak detection: \$36  
<https://www.amazon.com/Smoke-Pencil-ONE-Leak-Detection/dp/B09MJMYZNG>

- LENS GO Smoke Machines: \$80-128  
<https://www.amazon.com/LENSGO-Hand-held-Portable-Photography-Disinfection/dp/B0CKHG23YR/>

- Capable of producing cool smoke appropriate buoyancy

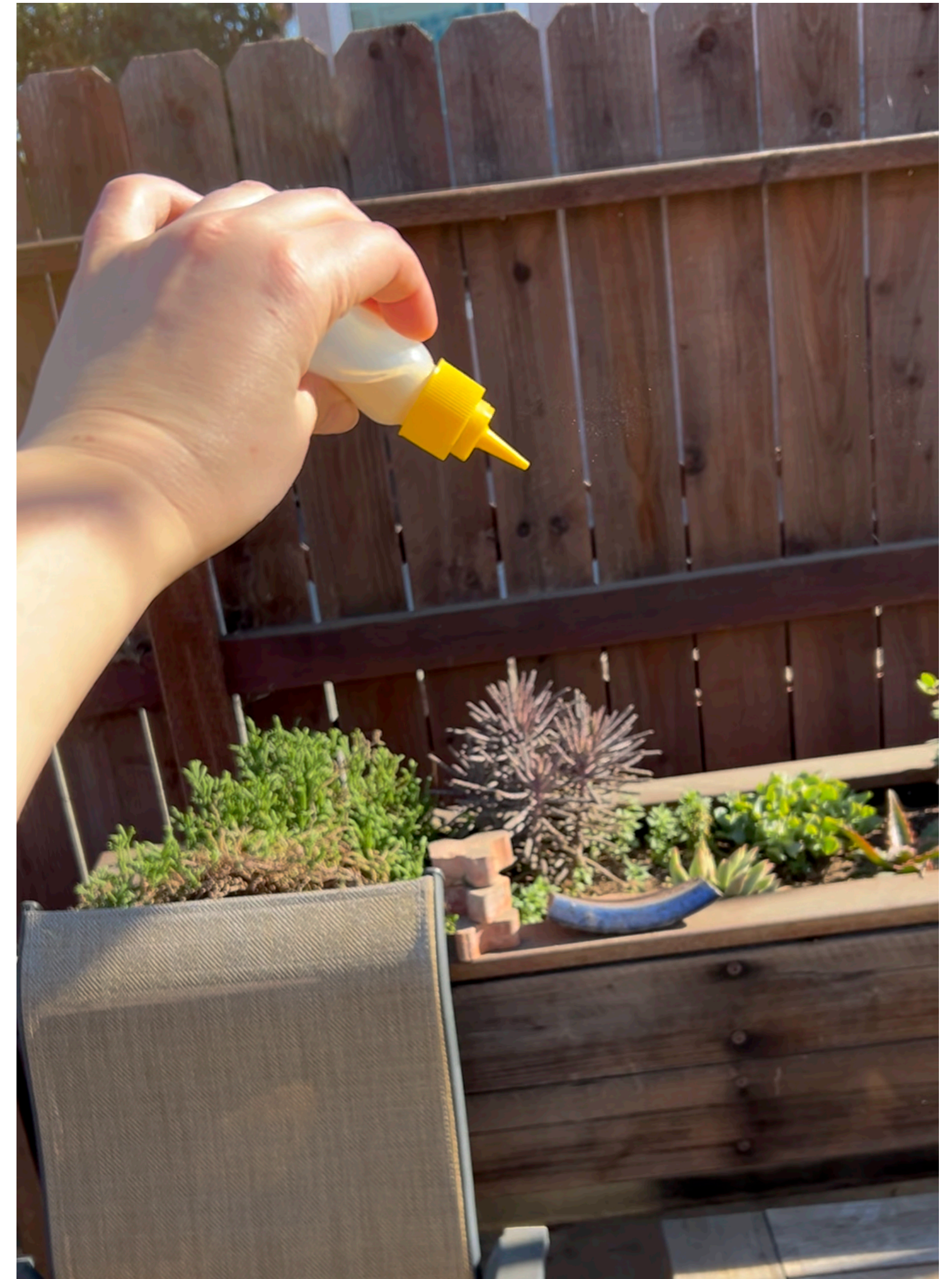


# Flow visualization tools and options

## OK Options: light-weight powders



- Lycopodium powder (club moss spores): \$18  
<https://www.amazon.com/CHEMICALSTORE-COM-Lycopodium-Powder-40-grams/dp/B0D8BWSKYQ/>
- good for basic wind direction/strength
- limited use beyond this

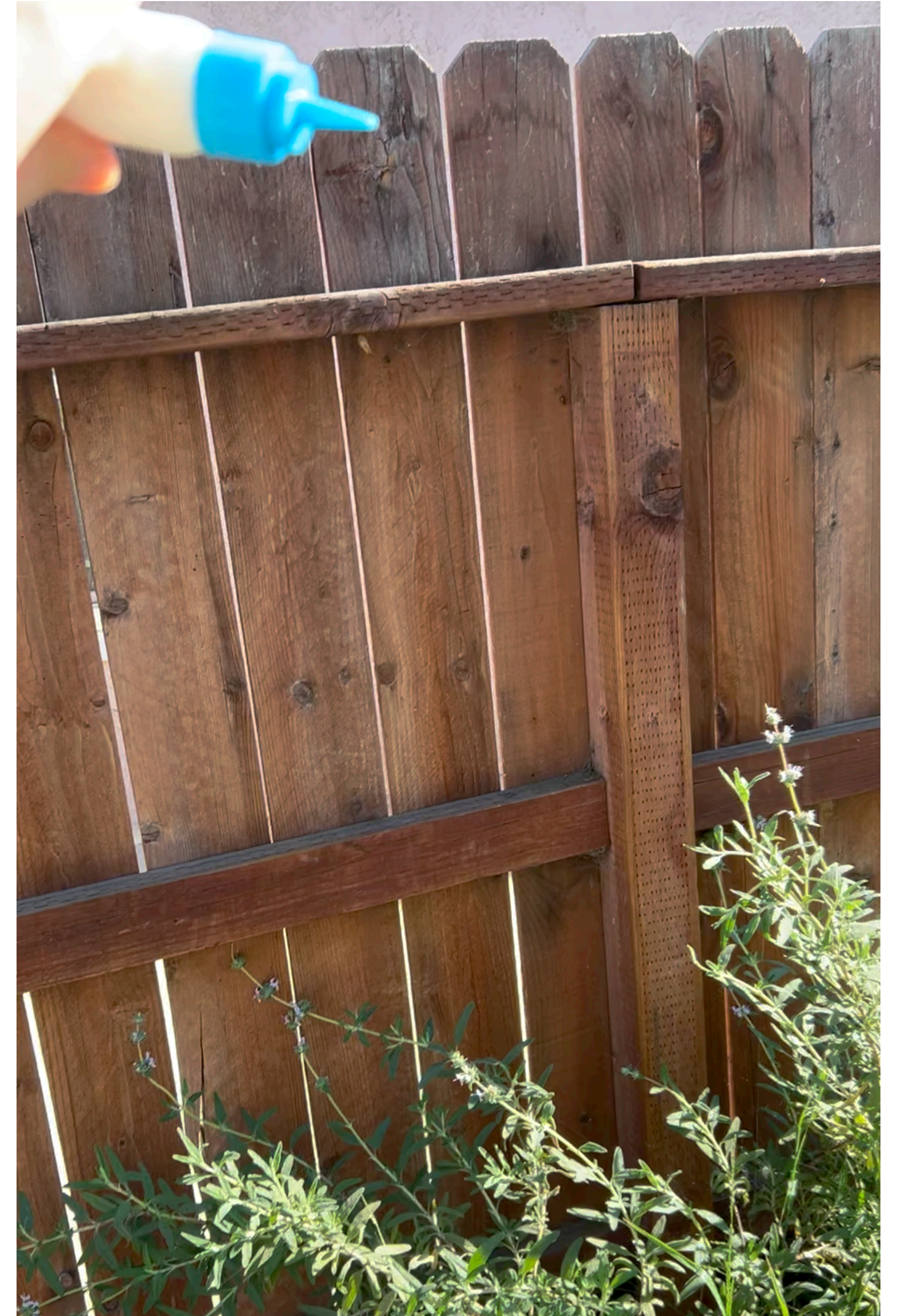


# Flow visualization tools and options

## OK Options: light-weight powders



- Corn starch ~\$1.50 (any grocery store)
- good for basic wind direction/strength
- limited use beyond this



# Flow visualization tools and options

## NOT Recommended: smoke bombs



- Orix Smoke Pellets: \$34  
<https://www.amazon.com/ORIXA-Pellets-Photography-Parties-Dramatic/dp/B0D8G876MM/>
- good for high wind speeds and visualizing long distances
- not recommended for other uses!

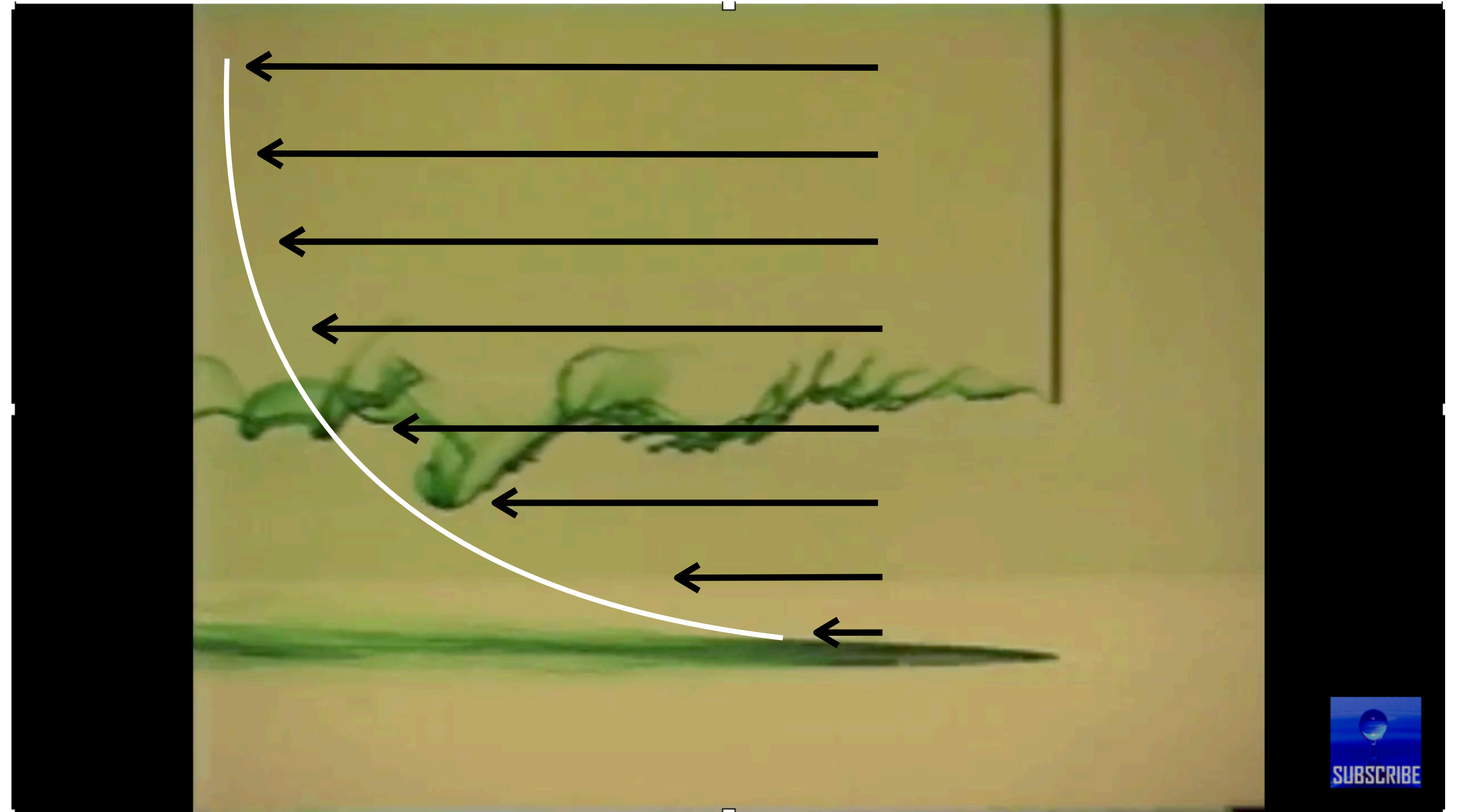


# Flow visualization Guidelines

- Accurately visualizing odor movement depends on ***three*** factors:
  1. **Position of source in boundary layer**
  2. **Buoyancy of visualization material**
  3. **Relative speed of flow**

# 1. Position in the boundary layer

- Odor patterns will look ***very different*** depending on where the source is in the boundary layer!
- Where odor ends up will also be very different!



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Metro Univ

**Position your visualization material/device at  
the same position as the source!**

## 2. Buoyancy of viz material

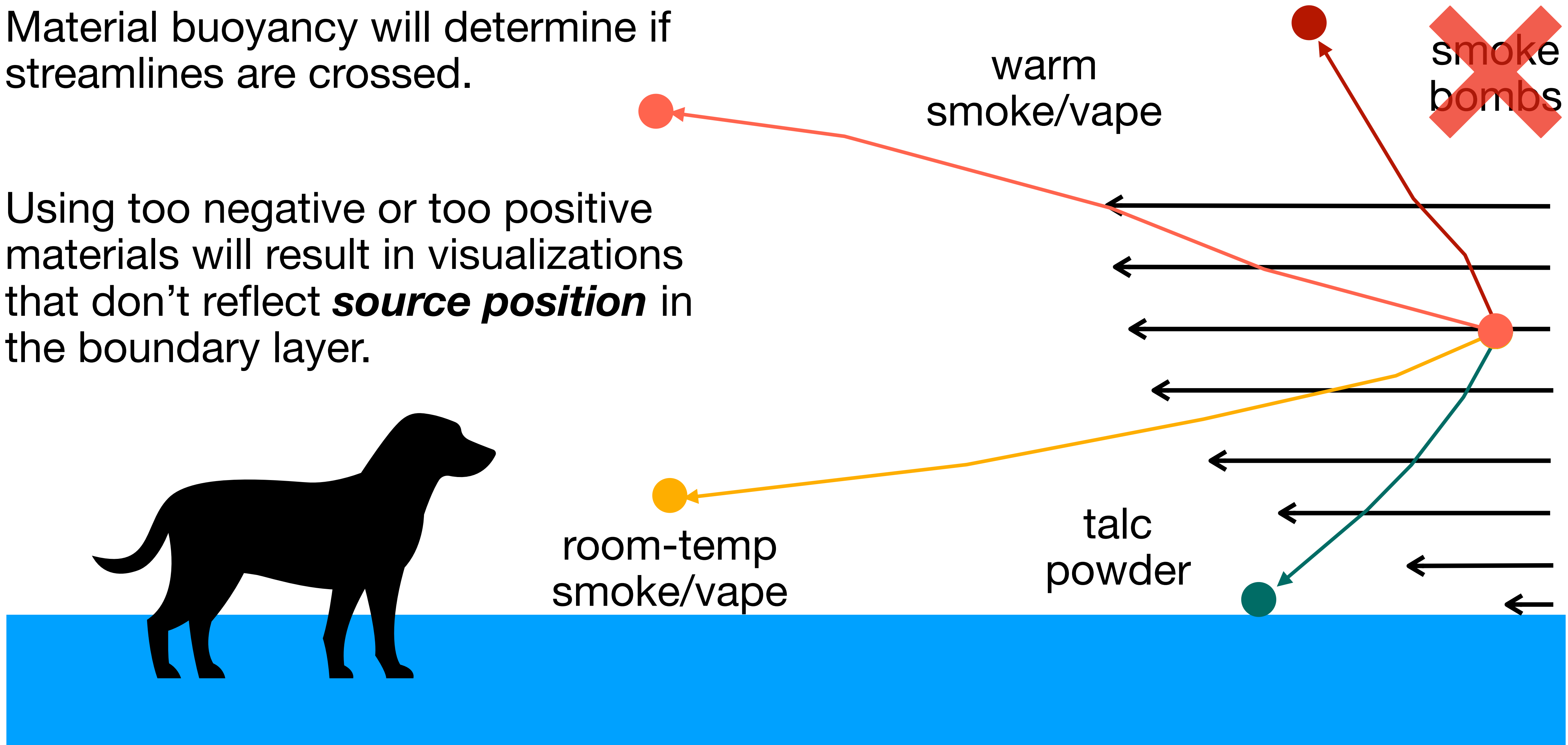
Very negative

Slightly negative

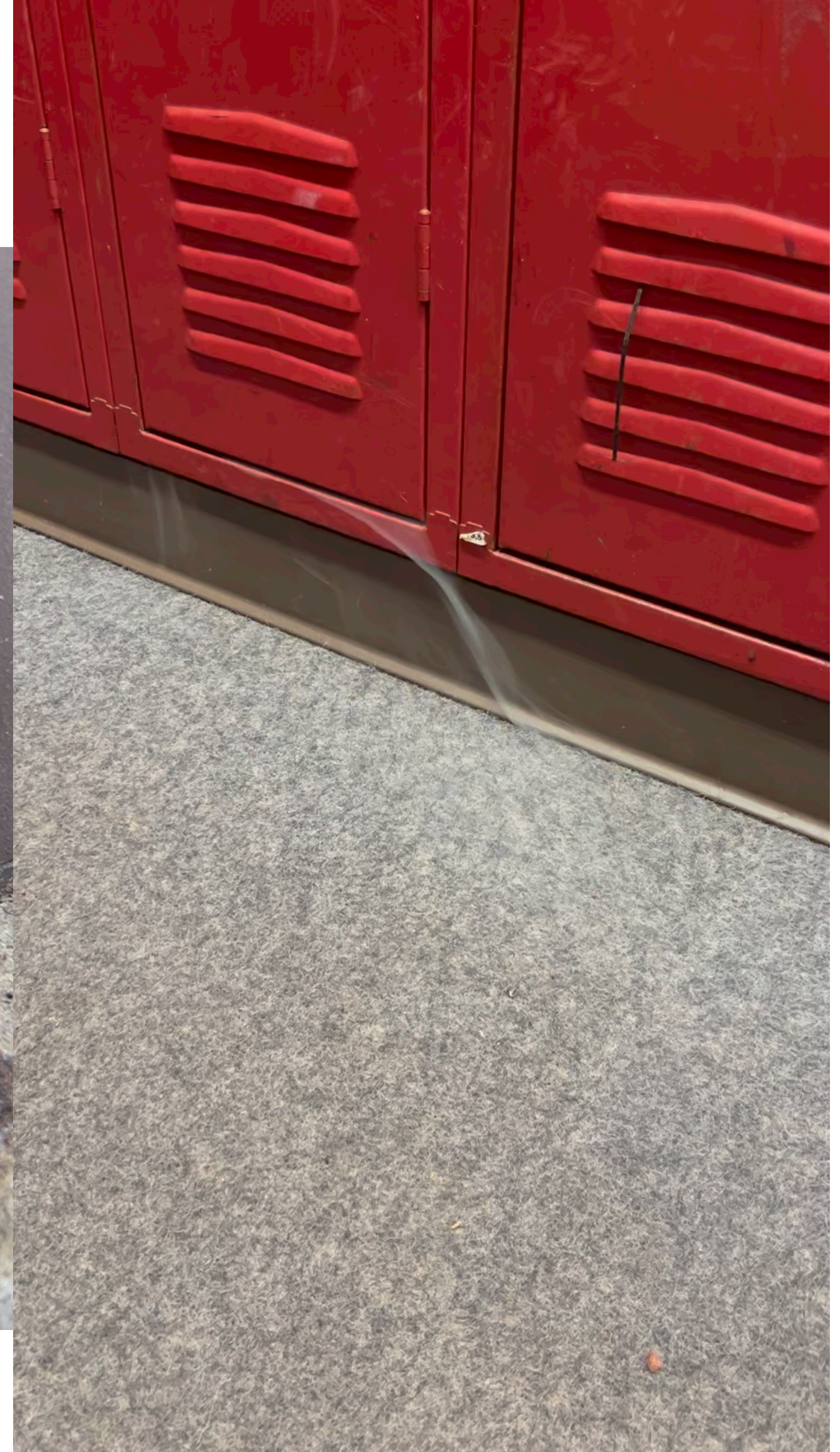
Very positive

Slightly positive

- Material buoyancy will determine if streamlines are crossed.
- Using too negative or too positive materials will result in visualizations that don't reflect **source position** in the boundary layer.



# Good buoyancy matches



# Bad buoyancy matches



# 3. Relative flow speed

- Relative to what? Buoyancy of material!
  - The slower the flow the ***more important*** it is to match buoyancy of the viz material to source odor.
  - The faster the flow the ***less important*** it is to match buoyancy of the viz material to source odor.

# Low wind speed



Smoke machine (cooled)



Smoke bomb

# Variable wind speed



- As wind speed increases, there is a smaller difference in the travel of the two materials.

Smoke machine (cooled)



Smoke bomb

# Flow visualization done right!

- Accurately visualizing odor movement depends on ***three*** factors:
  1. **Position of source in boundary layer**
  2. **Buoyancy of visualization material**
  3. **Relative speed of flow**
- All three should be taken into account when choosing a visualization tool and/or material!
- ***There is no one-size-fits-all recommendation!***

# Bringing It Together

- Odor plumes have a complex structure over space and time, presenting dogs with a discontinuous signal to track.
- Odor movement is a combination of factors including physical factors and fluid movement.
- Fluid movement is a complex problem that has several scales.
- Fluid visualization requires appropriate tools and deployment to accurately understand odor movement.
- Improving search success will depend on taking into account fluid flow during training and deployment.

# Thank you for attending!

If you would like to download these slides as a PDF, go to <https://waldroplab.com/downloads> or use this QR code:



Please provide me feedback on the seminar so I can improve for next time!

You are welcome to contact me directly: [waldrop@chapman.edu](mailto:waldrop@chapman.edu)

Or fill out this anonymous survey: <https://forms.gle/E6nFrbyhBSXDPve49>



# References

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